



Naish Scouts BSA Leaders Guide

June 7-13, 2026

QUICK REFERENCE

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IMPORTANT DATES TO REMEMBER

April 22, 2026: Final Payment on CouncilWare (<https://mycouncil.hoac-bsa.org/>)

May 3, 2026: Scouts BSA Leaders Orientation – 1:30pm @ Camp Naish

UNIT CHECK-IN OVERVIEW

Arrive no earlier than 12:00 NOON as the camp gate will be locked until that time.

Confirm your unit's campsite assignment from staff at the front gate and proceed to campsite.

The Unit Leader will meet with the staff campsite host to jointly inspect the condition of tents and cots; verify presence of each participant on your unit roster for an accurate count of participants; obtain assigned time for medical re-checks, Dining Hall orientation, and swim check. All unit financial reconciliation will take place at the Dining Hall.

Unload equipment. Set up camp. All trailers must be moved to Chickasaw Parking Lot.

Top adult leader needs to attend the Leaders Meeting at the Campfire Arena which starts at 4:00 PM.

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BOY SCOUTS OF AMERICA

HEART OF AMERICA COUNCIL

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www.hoac-bsa.org

Dear Camp Scoutmaster:

Welcome to a summer of fun at Camp Naish! Your summer camp staff eagerly looks forward to serving you, as you prepare your Troop for the opportunities of adventure offered by Camp Naish. Summer camp is one of the highlights of a troop's year-round program. Maximizing your Scouts' success requires preparation of your Scouts, their families, and the Troop's leadership. In preparing for camp, it is important that you read this 2023 Camp Leader's Guide, which includes all of Camp's program elements. This guide and the most current summer camp resources are available on the Council website at www.hoac-bsa.org (look under Camping, Camping Resources, then under Naish Scout Reservation). Please share this information with your Scouts, their parents, and troop leadership.

Please enjoy and take advantage of the continual Camp Naish improvements made to provide an even better camping experience for your Scouts.

The summer camp experience is an opportunity for your troop to build upon and use the skills that your Scouts have been building all year. Utilize the facilities and programs offered at the Theodore Naish Scout Reservation to enrich your Troop's summer camp experience. But do not limit your Troop's experience to the only the programs offered by the camp staff. Incorporate your own Troop outpost adventures, STEM activity, hike the Rimrock trail, have a troop campfire, and take advantage of the time in the great outdoors.

In 2023 Camp Naish will offer field trips included with some of the merit badge offerings and a Rimrock trek program, please encourage your Scouts to experience these enhanced opportunities.

In addition to your summer camp experience, please take advantage of all our council properties and incorporate them into your Troop's year-round camping program. Our scout reservations provide your Troop many program opportunities, supported by a dedicated Campmaster Corps to support your Troop during its year-round camping.

Thank you for choosing to camp with us. The entire camp staff looks forward to this opportunity to work to provide your Scouts with a memorable summer camp experience. Don't hesitate to contact any staff member for assistance.

Have Fun at Camp!!!

Kirk Peters

Kirk Peters

Council Camping Chair



THEODORE NAISH SCOUT RESERVATION

MISSION STATEMENT

The Theodore Naish Scout Reservation provides opportunities for Cub Scout Packs, Scout Troops, Venturing Crews and Sea Scout Ships, from the Heart of America Council and beyond, to have fun, learn skills, and practice Scouting BSA programs in the outdoors under their own leadership.

Our camp staff's philosophy is total commitment to serving all our campers, both youth and adult leaders, to the best of our ability. In pursuit of this, we will strive to put the following into every Naish Scout Reservation activity:

- ◆ **Teaching & Coaching:** Teach traditional Scouting skills to all those in need of instruction and coach them in a friendly, positive way.
- ◆ **Values:** Commitment to being good role models, always exemplifying the Scout Oath and Law, and encouraging campers to do the same
- ◆ **Fun:** Enthusiastically delivering fun filled camp-wide programs that will be enjoyed and remembered by every youth that attends camp
- ◆ **Quality Program:** An emphasis on quality, physical activity and good health in everything we do

The Theodore Naish Scout Reservation will feature a quality, mature, energetic, and enthusiastic staff providing activities that will lead Cub Scouts into the Scouts BSA program, and help Scouts advance through their ranks. Our commitment is to have the best Camp Program in the nation.



PREPARING FOR YOUR SUMMER CAMP ADVENTURE

Planning for summer camp should start several months before your unit plans to arrive at camp. As a Scoutmaster, it is your responsibility to ensure your Scouts are prepared to set and accomplish their personal goals. Here are a few basic tips to help you ensure this happens.

Let Scouts set their own goals and choose the activities that interest them most at camp. You should take a few minutes at a troop meeting to talk with Scouts and their parents about the summer camp agenda and provide guidance on any suggested changes. Dedicate portions of several troop meetings for patrols to set goals and discuss activities that they would like to participate in at camp.

Some troops find it helpful to hold a “Summer Camp Meeting” just prior to camp to go over what Scouts need to bring with them for the week. At this meeting, you should also distribute information packets to parents, finalize paperwork needs, secure the needed equipment for the troop campsite, and briefly review each Scout’s program schedule.

Most of all, remember that summer camp is an opportunity for Scouts to grow both mentally and physically. They need to be allowed to make most of their own decisions regarding program participation.

Finally, get your Scouts excited about spending a week at Camp Naish! Several ideas for promotion include:

- Take your Scouts to Camp Naish during the “off season” and let them explore. Discuss the different program areas and historical sites around camp. The Rimrock Trail is a great place to start.
- Hold troop fundraising projects to help Scouts earn part of their own camp fees.
- Show photos of previous summer camps at meetings, which are available from the Scout Service Center.
- Ask former and current staff members to visit your troop to talk about camp to heighten interest.
- Invite an Order of the Arrow Unit Election or Camp Promotion Team to one of your troop meetings. Contact your District Camping Chairman or Chapter Chief for assistance with this.
- Talk about the first-year, merit badge, and other specialty programs at the Naish Scout Reservation.
- While on a troop campout, have a campfire and share songs, stories and skits from previous summer camp experiences.

2026 CAMPING SEASON FEES

- \$75.00 deposit is due with each reservation for Scouts and Full Time Leaders at registration
- ½ of Balance due by Wednesday, February 18, 2026
- Final Payment due by Wednesday, April 22, 2026 AND names of all campers

	ON or BEFORE April 22, 2026	AFTER April 22, 2026
Scouts*	\$320.00	\$335.00
1st Two Leaders	\$220.00	\$235.00
Additional Leaders/ Shared Leaders	\$320.00	\$335.00
Part-Time Leaders	\$70.00 per day	\$80.00 per day

***There are no part-time Scouts at camp.**

Part Time Leaders CAN combine to share a full time slot (ONLY 2 Leaders).

\$75 of each Scout & Full Time Leader is non-refundable if updates are made on/before 4/22/26 ***See Refund Policy**

\$20 of each Part Time Leader Day will be non-refundable ***See Refund Policy**

REFUND POLICY

A unit is expected to pay for the number of campers and leaders at the final fee payment date for its camp.

No refunds will be granted after the final fee payment date. However, transfers within the unit will be allowed. We understand that certain circumstances do arise that may result in a camper not being able to attend camp at the last minute. For a refund after the final fee payment date, a letter requesting a refund and explaining the extenuating circumstances must be sent to the Camping Committee of the Heart of America Council within two weeks of the end of your camping session. Letters should be mailed to: **Heart of America Council, BSA, 10210 Holmes, Kansas City, MO 64131, Attn: Council Camping Committee.**

Any request concerning a medical illness of a Scout or leader must be accompanied by a signed doctor's statement. Refunds will not be considered for change of mind, vacation plans, extended sports schedules, weather or no shows. The Camping Committee will review all requests and their decisions will be final.

FINANCIAL NEED

Registered youth members who cannot pay the full cost of attending HOAC Scouting events may apply for limited financial assistance from the **HOAC Campership Fund**. This fund assists deserving youth members in attending local council events with a percentage of the cost based on need but is not intended to provide the full fee. Families, units and/or the chartered partner are expected to provide a substantial portion of the fee. Campership is aid for only ONE camping experience. Thank you notes from those who receive aid are appreciated. **The Application for the HOAC Campership is available on the Council website at www.hoac-bsa.org** (look under **Camping Resources**).

WHAT TO BRING TO CAMP NAISH

- **Annual Health and Medical Record** (completed and current)
- Official Scout Uniform (shirt, Troop neckerchief w/slide, shorts, belt, and socks)
- Camp T-shirt (new ones available at Trading Post)
- Extra shirts (NO SLEEVELESS shirts), shorts, underwear, socks, etc.
- Pajamas
- Sweater or light jacket
- Jeans or long pants
- Swimming suit (1 piece suit for ladies)
- Sun block
- Raincoat or poncho
- Hiking boots & tennis shoes
- Hat or cap
- Handkerchief
- Bath towels
- Toothbrush & toothpaste
- Shampoo, soap, comb
- Sleeping bag or blankets, pillow
- Flashlight & extra batteries
- Scouts BSA Handbook
- Paper & writing utensils
- Mosquito repellent (non-Aerosols)
- Eating utensils
- Swim Goggles (without nose piece)

Optional Items:

- Envelopes & stamps
- Camera
- Sunglasses
- Musical instrument
- Sewing kit
- Trash bags
- Other items as needed for programs (See Program Section of this guide)

ITEMS YOUR TROOP SHOULD PROVIDE FOR YOUR CAMPSITE

- United States Flag & Troop Flag
- Troop First Aid Kit
- Water containers & drinking cups
- Tarp or dining fly
- Trash bags
- Rope & binding twine
- Lock box for unit valuables
- Items in clear plastic covers for Campsite Bulletin Board
- Lanterns (battery or propane operated)
- Medication lock box
- Garden hose for cleaning of latrine - daily cleaning should be accomplished with Dawn dish soap and water

EQUIPMENT PROVIDED BY THE NAISH SCOUT RESERVATION

All equipment needed for tent camping is provided as part of your camp fee. The equipment you will be assigned, and given to utilize during your stay, will include the following items:

- Tent Platforms
- Two-Person Tents (9 1/2' x 7 1/2')
- Canvas Cots (two per tent)
- Campsite Bulletin Board
- Picnic table
- Flagpole
- Latrine & water supply



CHECKING INTO CAMP

Each unit should arrive **no earlier than 12:00 NOON** on the first day of its camping session. **Gates will NOT open before 12:00 NOON.**

CHECKING IN AS A UNIT

- Upon arrival at the Naish Scout Reservation, all units must first report to their campsites.
- The top unit leader, with the staff campsite host, will inspect all tents and cots in the campsite that are assigned to your unit.
- The top unit leader will then finish check-in procedures with the staff campsite host, which include:
 - Verification of each participant (Scout and adult) named on the unit roster for an accurate count.
 - Assignment of time for medical re-checks, Dining Hall orientation and swim check.
- Leaders and Scouts report to the Dining Hall for health/medical re-checks, financial reconciliation, Dining Hall orientation, and a swim check at the pool. After checking in at the office, the top unit leader catches up with his or her unit (typically, prior to the swim check at the pool).
- The Senior Patrol Leader and top unit leader will report to the Adult Leader/Senior Patrol Leader Meeting in the Campfire Arena at 4:00 PM.

CHECKING IN AS AN INDIVIDUAL

- Upon arrival at the Theodore Naish Scout Reservation, individuals are to report to the Central Camp Office for the following procedures:
 - Verification of participant being on the unit roster or camper departure notices
 - Fee payment (if required) for meal bands, etc.
 - Location of unit (campsite or program area)
 - Check-in at the Health Lodge to turn in health form and receive a “buddy tag”

Please note: Individuals checking in between the hours of 10:01 PM and 6:59 AM must report to the Commissioner Cabin. Call the Reservation telephone number at 913-422-1035 to arrange for a Camp Commissioner to facilitate entry into camp.



CHECKING OUT OF CAMP

CHECKING OUT AS AN INDIVIDUAL

If it becomes necessary for a camper to leave camp before the end of the camping session, the following is required:

- Report to the Central Camp Office with 1) the top unit leader, 2) the Scout and 3) the Scout's parent.
- The person taking a Scout from camp must show picture ID. If the person is not a parent or guardian, he or she must have written authorization from the parent and signed by the parent who has legal custody to transport the Scout.
- Camp Director, or designee, must sign the Camper Departure Notice.
- Individuals checking out between the hours of 10:01 PM and 6:59 AM must report to the Commissioner's Cabin, which is located off the side of the Flag Mall.
- If you must check back into camp, you must go through the check-in procedures again through the Central Camp Office.

CHECKING OUT AS A UNIT

On the final day of the session, the following procedures will be followed to check out of camp as a unit:

- The staff campsite host will report to the campsite at the designated time after breakfast on the last day of the session. Please have all gear moved out of the campsite so that the host and top unit leader can inspect all the tents and cots for damage incurred during your stay.
- Make a fee payment for equipment damages (if any) at the Trading Post and get receipt.
- Take the tent/cot inspection form to the Central Camp Office for check-out.
- When ready to leave the reservation, pick up your check-out packet (health forms, patches, etc.). Health forms will not be returned to the unit until all participants in the unit leave the reservation immediately.
- Turn in your camp evaluation form.
- Pick up any medication stored at the Health Lodge.



REGISTRATION REQUIREMENTS

The Heart of America Council, Boy Scouts of America provides program, facilities, and services without regard to race, color, national origin, age, gender, or handicap. However, all full-time adult leaders and youth on the reservation must be current registered members of the Boy Scouts of America. All part-time adult leaders that will be camping overnight on the reservation must also be current registered members of the Boy Scouts of America. No camper, youth or adult, will be permitted to stay in camp unless their full camp fees have been paid prior to the start of their camp session.

SAFEGUARDING YOUTH GUIDELINES

RECOGNIZE RESIST REPORT

- Buddy System used for ALL activities
- Two deep leadership
 - No one-on-one contact between a Scout & Leader
- Respect privacy
- Separate accommodations
- Proper preparation
- Appropriate attire
- Constructive discipline
- No hazing or bullying

Our nation’s greatest asset is our youth, and Scouting is pledged to protecting and nurturing our children. Abuse can be physical, emotional, sexual, or consist of hazing, bullying or harassment. Any unit adult leader, Commissioner or Staff member who suspects, knows of, or witnesses a child being abused at camp, or at a unit meeting or activity, is mandated by the states of Kansas and Missouri to notify proper officials. While at camp, all suspected child abuse incidents (i.e. physical, emotional, and sexual) must be reported to the Camp Director immediately. All reports are confidential.

To attend Scouts BSA camp within the Heart of America Council, all persons (youth and adults) must be registered with the Boy Scouts of America (BSA) prior to arrival at camp. The BSA requires that adult leaders must have completed Safeguarding Youth Training, which also includes a background investigation. Safeguarding Youth Training is provided at www.my.scouting.org (online only, in-person courses are no longer authorized by BSA). The process is

simple, self-explanatory and when you have successfully completed the training, print out your certificate for your records. If you entered your BSA registration number, your training automatically will be updated on the council’s records.

Each camp and activity area will follow BSA requirements for Safeguarding Youth and the appropriate safety guidelines for the specific activity (such as water activities, climbing, shooting sports). The camp Staff and Commissioners are highly trained in these safety measures, and in most cases camp leadership, lodge directors and senior Staff are BSA Camp School trained for their activities. The Staff and Commissioners will uniformly enforce these safety and safeguarding youth rules.

1. SCOUT OATH, SCOUT LAW, OUTDOOR CODE, and THE GUIDE TO SAFE SCOUTING

All youth and adult participants are expected to act in accordance with the Scout Oath, Scout Law, Outdoor Code and follow the current edition of *The Guide to Safe Scouting*. Physical violence, sexual activity, emotional abuse, spiritual abuse, unauthorized weapons, hazing, discrimination, harassment, initiation rites, bullying, cyberbullying, theft, verbal insults, drugs, alcohol, and pornography have no place in the Scouting program and may result in revocation of membership.

2. ACTIVITIES TO PROTECT YOUTH AND ADULTS

National BSA Safeguarding Youth Standards must always be followed by every person on the Reservation – Scouts, Troop Leaders, Commissioners, Staff and Visitors – NO EXCEPTIONS. Anyone caught or suspected of abusing a camper will be required to immediately leave camp property pending the outcome of the investigation by the local law enforcement. All forms of bullying, hazing and harassment including verbal, physical, sexual, emotional and cyberbullying are prohibited as forms of Scout abuse and will be prosecuted.

- A. All adult Scouters age 18 or older must be registered with the BSA and have a valid Safeguarding Youth Certificate for every day they are present at the camp session.
- B. Every Adult Leader, Commissioner and Staff member is a mandatory reporter of violations of youth protection laws which requires you to report any actual or suspected incident of abuse. These incidents are not to be investigated by Troops or HOAC Staff. The person discovering the suspected abuse should personally inform the Camp Director immediately but should not discuss the incident with others nor attempt to investigate any alleged incident. It is extremely important that you not discuss any suspected or known abuse that you have reported with any camper, leader, or Staff member other than the Camp Director to whom you have reported. The reporter has legal protection from being revealed as the source of the report, but that protection is negated if he or she discusses the matter with other people.
- C. Scout-appropriate language is the standard for all persons at camp. Sexual conversations of any nature including “jokes” are prohibited. Racial, ethnic, religious, sexist (including sexual orientation and gender identity) comments, jokes and slurs are prohibited. All youth and adults must follow Safeguarding Youth Standards for language and behavior.
- D. Visitors – With the exception of Family/Visitors days during specified visiting hours, all visitors must check in at the Camp Office before entering camp and must wear the designated wristband at all times while on the Reservation. This includes everyone arriving to attend Order of the Arrow ceremonies, counseling, or related activities, regardless of whether or not they intend to remain on the property after the activity.
- E. Identifying registered campers is a safety measure to help prevent unauthorized access to the youth and the property. Each youth camper will wear a wristband reflecting their swim test: BLUE for Swimmers; RED for Beginners and WHITE for Non-swimmers. Full-time or part-time leaders wishing to swim must have a leader’s band and a swim band. Broken wristbands should be replaced as soon as possible at the Pool. Colored wristbands will be issued for full-time and part-time leaders. Visitors wear BRIGHT PINK wristbands and may not enter the Dining Hall nor participate in camp programs, including use of the pool. Staff members and Commissioners will wear a current year camp-issued identification badge that is visible during all activities.
- F. Youth tent partners must be the same gender and not more than 24 months in age difference. Ideally there are two youth per tent, but to prevent lone tenters, three may tent together – again provided they meet the gender and age requirements.
- G. Adults must not stay in tents nor shower with youth members. Restrooms at the pools are designated for use by gender and age groups, and campsite latrines are for individual use only – including the urinal area. The only exception to this rule is if the Scout is registered as Special Needs, the parent may apply to the HOAC Scout Executive or his designee for consideration of the Scout’s circumstances.

- H. Abiding by the “two deep” leadership policy that governs all Scouting activities also applies to use of social media, which means there should be no private messages and no one-on-one direct contact through email, Facebook messages, Twitter/X direct messaging, chats, instant messaging (Google Messenger, AIM, etc.), or other similar messaging features provided through social media sites. All communication between adults and youth should take place in a public forum (e.g. the Facebook wall). Email communication between adults and youth should always include one or more authorized adults openly “copied” (included) on the message or message thread.
- I. Social media and other electronic communications may not be used to harass, bully or demean another person, nor to engage in any commentary that is racial, ethnic, religious, sexual or sexist (to include sexual orientation or gender identity). These restrictions include communications between adults and youth as well as youth with other youth. All social media channels are, by nature, designed to be social, that is, shared with members of the public. As such, whatever social media activities you engage in should be completed with the understanding that the public will see them and may engage in an online dialogue with you as a result. You should not do anything on a social media channel that reflects poorly on you, other individuals in your council or unit, the Boy Scouts of America, or anyone else. Before posting any content on any social media channel, you should first ask yourself if that content is in keeping with the precepts of the Scout Oath and Law.
- J. Inappropriate public displays of affection and sexual activities are prohibited during Scouting.

3. UNIT LEADER YOUTH SAFETY RESPONSIBILITIES

The BSA considers the Scout Reservation to be an open campus for safeguarding youth purposes. This means that although the camp operates with procedures and policies designed to prevent abuses of all types, **Unit Leaders remain fully responsible for the safety and behavior of the Scouts at all times both on and off the Reservation.** The Scout Reservation Staff and Commissioners are responsible for providing the facilities and environment for the Scouts to enjoy various programs and activities. Please refer to *The Guide to Safe Scouting* for the most current information on safety in Scout programs.

4. BUDDY SYSTEM

ALL ACTIVITIES ON THE RESERVATION REQUIRE THE USE OF THE BUDDY SYSTEM, whereby campers engage in activities with at least one other Scout of the same gender and within two years of age so that they can monitor and help each other. The Buddy System is a requirement for Unit Leaders to enforce any time a Scout leaves your campsite, to include attending merit badge classes; going to the showers, pool or trading post; or any other activity where the adult unit leaders are not providing direct contact supervision. When Scouts are enrolling in Merit Badge classes, the unit should ensure that they are including at least one other Scout who qualifies as a Buddy.

5. YOUTH SAFETY IS EVERYONE’S RESPONSIBILITY AND OUR TOP PRIORITY AT CAMP

There never is a case where a youth or adult should argue with the Staff about camp rules. Belligerence and abuse of Staff will not be tolerated. We ask that youth and adults cheerfully follow the direction of Staff for everyone’s safety and enjoyment. If you feel that a rule is not being enforced or not being enforced fairly, you should comply with the direction of the Staff and then ask your Unit Leader to discuss the issue with the Camp Director following a meal or after the next leaders meeting. Likewise, we would never ask anyone to continue participation if they do not feel safe. If you feel unsafe, please report that to the Staff member in charge of the activity and they will excuse you from the program area. We are aware of “unwritten” camp rules and do not condone them. If you feel we are enforcing an unwritten rule, follow the procedure noted above to speak with the Camp Director or Reservation Director.

If you have questions or concerns about Safeguarding Youth, please contact Alan Sanders at 816-569-4923 or Alan.Sanders@scouting.org.

CAMP LEADERSHIP

CAMP SCOUTMASTER

The person in charge of your troop must be at least 21 years of age. **There are no exceptions. In addition, it is the policy of the Boy Scouts of America that all Scout outings have at least two-deep leadership at all times.** At least two registered adult leaders, one of whom must be 21 years of age or older and certified in safeguarding youth, are required for all outings. The result is more fun for the adults and a better program for the Scouts. Preferably, the troop should be under the leadership of its registered Scoutmaster. If the Scoutmaster is unable to attend full time, the Troop Committee should name a Camp Scoutmaster. The Camp Scoutmaster works with the Senior Patrol Leader, and together they develop and schedule the troop's program. He should participate in the daily leader's meeting and assign and coordinate the responsibilities for all the adult leadership at camp for your unit.

FULL and PART-TIME LEADERSHIP NOTES

All full-time adult leaders attending camp must have paid their full camp fee prior to the start of camp. Part-time adult leaders must check in and check out through the Central Camp Office as they depart. It is important that all adult names be entered in the online registration system to expedite this process once at camp. All Adults camping should be entered into the registration system to ensure they receive camp communication as well.

ADULT LEADER MEETINGS

The Adult Leaders Meeting will take place at 4:00 PM in the Campfire Arena on check-in day. This meeting is also scheduled immediately after breakfast at the same location each following day. In the event of inclement weather, meetings may be moved to the Handicraft Porch. Unit Leaders must attend these meetings to receive other information regarding camp activities and schedule updates to report back to their units.

SENIOR PATROL LEADER COUNCIL

The Senior Patrol Leaders Council will meet concurrent with the Adult Leaders Meeting, at 4:00 PM on check-in day in the Campfire Arena. There will also be meetings Monday through Friday immediately after lunch in the Dining Hall. All Senior Patrol Leaders must attend these meetings in order to receive other information regarding camp activities to report back to their units.

CAMPSITE COMMISSIONERS

A Campsite Commissioner is assigned to your unit to help it develop and carry out a full and balanced camping program. The degree of assistance rendered by the commissioner will depend upon the needs, desires and experiences of each unit. The primary purpose of their work is to help you help your unit. They will visit your campsite every day to help you with your camp program. The Campsite Commissioner's function will be similar to that of your Unit Commissioner back home, except he or she will be available to you during the full time you are in camp. Call upon them for help whenever needed. Program snags can often be quickly solved with their help, or perhaps you need something "special" for your Scouts that just does not appear to be available. Ask your Campsite Commissioner about it - chances are he or she will know right where to go.



KP SYSTEM

The Theodore Naish Scout Reservation uses a table waiter system. Table waiters, or more commonly referred to as KP's, assigned from your unit, report to the Dining Hall before the meal, and assist in being certain that the table is ready for the Scouts. During the meal, the waiter makes certain that the food is retrieved from the kitchen and placed on the table. Tables are assigned to each unit, and waiters eat at their assigned tables. Waiters also assist in the clean-up of the Dining Hall and of their tables after meals. Special instructions are given to all waiters at each meal to cover variables. Your first meal will be served at 6:00 PM on Day 1, and your last meal will be breakfast on Saturday morning. The following is a list of mealtime duties that the table waiter will be expected to handle:

- The table waiter (a Scout) arrives at the Dining Hall following the KP call (30 minutes before mealtime).
- The table waiter must pass a cleanliness inspection by the commissioner staff. As in a normal restaurant situation, waiters are expected to have clean hands & have on a clean shirt (**NO Sleeveless Shirts**). If they do not pass inspection, they will be required to clean themselves, and then be re-inspected, before they can begin their duties.
- The table waiter sets his or her assigned table with plates, glasses, and silverware for eight people.
- Special instructions will be given as the waiter sets his or her table. The Scout can check and replenish sugar, salt, pepper, and napkins, if needed, at this time.
- When the table is set, the waiter should sit down and wait for further instructions.
- Food and drinks are picked up at the kitchen serving counter as directed by the staff.
- All additional campers will then enter the Dining Hall **and remain standing for grace**. After the blessing, waiters are sent to the kitchen by section to obtain any remaining items.
- Everyone eats. Refills on drinks, bread, etc. are on an as needed basis. The food service staff will direct obtaining "seconds" of food, if available.
- At the conclusion of the meal and program, the Program Director will announce, "KPs please remain seated." Clean up should not begin until the Dining Hall is dismissed. All food is scraped into one serving bowl, all liquids are put into pitchers, and the silverware is separated. The waiter then disposes of the garbage and returns dirty dishes to the washing area in the order requested by the staff.
- Once the table is cleared, the waiter will wash the tabletop using a prepared solution. The floor under & around the table is to be swept, and the debris placed in trashcans. When each waiter's area is clean, the Scout holds up his/her hand for an area inspection. The Scout cannot leave until dismissed by a staff.
- The clean up after the meal should take between 12 to 15 minutes. If there is spilled food, the waiter responsible will be required to do some spot cleaning as well. **We request that there only be one KP per table per meal, and that they follow directions closely.** Adults are not to perform or help perform KP (unless directed to do so by the camp staff).



HEALTH and SAFETY

CAMP ACCREDITATION

Each year the Theodore Naish Scout Reservation, Heart of America Council, BSA, has maintained the BSA's full accreditation to operate its Scout camps.

HEALTH OF CAMPERS

Each Scout and adult leader participant at the Theodore Naish Scout Reservation should be aware of the vigorous nature of camp living. Strenuous activity may include one or more of the following conditions: high heat and humidity, high particle or pollen counts, more walking than normal, fatigue and physical competition, exposure to bee stings, ticks and poisonous plants is likely as well as occasional encounters with snakes and other wildlife. While camp life is not "roughing it" like a high adventure trek, exposure to the elements, sleeping under canvas and participation in vigorous activities all require relatively good health. Every effort will be made to meet the special needs of Scouts (youth) attending camp when proper notification is made using the Special Needs Request form. Camping at the Naish Scout Reservation may be too much for some Scouts and adults. Scouts are invited to try the special program offered through the Heart of America Council's Rotary Scout Camp.

Adults must also be in good health if they are to fulfill their role of supporting young people. Sometimes the special needs of adults' place stress on camp resources and divert from the purpose of Scouting – to serve youth. Please understand that electricity, air conditioning and special diets are not always available for adult leaders. Therefore, we ask that you carefully consider whether your participation will serve the needs of the Scouts or be a distraction.

BUDDY SYSTEM

All programs stress the use of the buddy system, whereby campers engage in activities with at least one other person so that they can monitor and help each other. Using a formalized buddy system is mandated in certain adventurous or potentially dangerous activities.

SPECIAL NEEDS

Any Scout or adult with special needs (physical need or special dietary) that require the attention of the camp staff, should complete the 2025 Online Special Needs Request form. Special dietary needs will only be accommodated for medical or religious purposes. This on-line form can be found at www.hoac-bsa.org under Camping/Camp Resources section. This form needs to be submitted through the online site 3-4 weeks before your camp session begins, and a doctor's or religious leader's note MUST be uploaded. This form must be submitted annually. (Paper forms will NOT be accepted) Golf carts or similar personal transportation devices are not permitted at camp without prior approval on a Naish Special Needs Request form. SPECIAL NEEDS REQUEST - www.hoac-bsa.org/camping-resources

USAGE POLICY OF MOTORIZED CARTS

The Health and Safety of all Scouts and Leaders attending is the first priority of our operation while they participate in outdoor programs at our summer camp operation. From time-to-time, youth members with disabilities may have a challenge with the amount of foot-travel that is required to participate in the programs at camp and are in need of special assistance in the form of a motorized cart while at camp. In order to protect all Scouts and Leaders while in camp, the following guidelines have been established for the use of motorized vehicles, principally golf carts, for transportation of individuals with limited mobility.

- **If available, Naish will provide golf carts for transportation of YOUTH with special needs only. A Special Needs Request must be filed with the appropriate camp 4 weeks prior to the Scout arriving at camp.**
- On the Scout's Physical, motorized vehicle need must be noted as required by the signing physician.
- Personal vehicles are not allowed unless they are specifically designed for a particular scout with a disability. Personal vehicles must be inspected by its authorized dealer or maintenance facility for the personal vehicle and approval for the suitability of use of the vehicle at camp must be provided in writing to the camp staff prior to being used at the camp so that it can be determined safe to operate on the rocky terrain found at both of our reservations. Not all such vehicles are designed or are safe in this environment and could put a scout at risk of injury. When a personal vehicle is used, a Certificate of Liability Insurance covering the vehicle must be presented to the camp staff. This Certificate must name the Council as a co-insured with limits of one million dollars.
- The assigned driver of the personal vehicle or golf cart shall be over the age of 21 and the disabled youth shall not operate the vehicle.
- The personal vehicle must only be used for the purpose of transporting the Scout with a disability. Additional riders or operating the vehicle for other purposes will not be permitted.
- The camp will not provide vehicles for adult volunteer use.
- **Adults** may bring their own personal vehicle (which could be a golf cart but not any kind of ATV such as a Gator) to camp if the following criteria are met:
 - Their Camp Physical signed by a physician, states that they need this type of assistance.
 - The personal vehicle is inspected by its authorized dealer or maintenance facility for the personal vehicle and approval for the suitability of use of the vehicle at camp must be provided in writing to the camp staff prior to being used at the camp so that it can be determined safe to operate on the rocky terrain found at both of our reservations.
 - The personal vehicle is operated only by the person authorized for its use and shall not be used to haul passengers.
 - **A Special Needs Request Form MUST be completed with the appropriate camp four weeks prior to the Leader arriving at camp.**
 - A Certificate of Liability Insurance which names the Council as a co-insured must be provided to the camp staff with such limits of one million dollars.
 - All carts must have headlights, first aid kits and fire extinguisher.

The use of a golf cart or personal vehicle authorized for use pursuant to this policy is restricted to the reservation where the approval has been given and shall not be used anywhere off that reservation or on public roads.

PHYSICAL EXAMINATIONS

Scouts and adults going to camp must, upon arrival, **present a completed Annual Health and Medical Record.**

HEALTH LODGE

The Health Lodge is located just off the Central Camp Parking Lot and is available for emergency assistance 24 hours a day. Camp medical personnel will assist you with any medical emergency during the session. If they are not in the Health Lodge upon your arrival, their location will be posted on a sign outside the Health Lodge door.

All emergencies must be reported to the Central Camp Office. **Also, due to limited power capabilities in campsites, CPAP Machines can be charged during the day in the Health Lodge.**

MEDICAL TREATMENT NOTES

If transportation is needed, check with the Reservation Director, Camp Director, or the Lead Commissioner for assistance. If emergency transport is needed while at the Naish Scout Reservation, please contact Camp Staff.

Prescription Medication: A Scoutmaster may dispense any prescription if properly labeled with frequency and dosage by the pharmacy. All prescription drugs dispersed by the unit must be locked with restricted access and records kept detailing dispensing activity. If the unit chooses to, it may check in all medication at the Health Lodge to be dispensed by the medical staff. Also, please note that needles used for insulin injections or other prescribed medications must be placed in the biohazard container located in the Health Lodge. The Health Lodge will also provide cold storage for medications requiring refrigeration.

Everyone should be familiar with basic first aid. It is important that each troop be prepared to treat minor cuts, scrapes and abrasions. Bandaged wounds should be kept clean to aid in preventing infection, especially in an outdoor setting. The following is a list of recommended contents for a troop first aid kit:

- One 4" Roller Bandage
- One 2" Roller Bandage
- Two Rolls 1" Tape
- Two Triangular Cravats
- Four Elastic Bandages
- Antibacterial Soap
- One Box of Band-Aids
- Twelve 4x4 Sterile Pads
- Scissors
- Six Pairs of Latex Gloves
- Twelve 2x2 Sterile Pads
- Needle & Tweezers
- Safety Pins
- Sunburn Lotion
- Tylenol or Non-Aspirin Tablet

Tick Borne Disease: Anyone participating in outdoor activities should take steps to prevent exposure to tick bites:

1. Wear a long-sleeved shirt and long pants. Tuck pants into boots or socks.
2. Wear light colored clothing to make it easier to spot ticks.
3. Conduct frequent and thorough "tick checks." Finding/removing the ticks quickly is important. "Tick checks" should be conducted at least every 4-6 hours while in remote areas of camp.
4. Insect repellents can help repel ticks (use non-aerosol).
5. Stay on trails and avoid "bush whacking" through high grass and brush.

ACCIDENT, HEALTH, and ILLNESS INSURANCE COVERAGE

The Heart of America Council provides supplemental accident and illness insurance coverage for each registered member and leader of our council. This council-wide coverage protects each member all year long while attending official Scouting functions. Maximum benefits are \$15,000 for Accident Medical expenses and \$7,500 for Sickness Medical expenses (sickness that manifests itself during the Scouts activity). All claims are to be submitted directly to the Council Service Center by the family. Claim forms may be obtained at the Council Center or the Health Lodge. Contact the Heart of America Council for further details.



CAMP RULES and REGULATIONS

Heart of America Council General Camp Rules for Naish Scout Reservation.

Each camp and activity area will follow BSA guidelines for safety and safeguarding youth for any given activity. Our staff and Commissioners are highly trained and in most cases camp leadership, lodge directors and senior staff are BSA Camp School trained for their activities.

We ask our staff and commissioners to uniformly enforce these rules. There is never a case where a youth or adult should argue with the staff about camp rules. Belligerence and abuse of staff will not be tolerated. We ask that youth and adults cheerfully follow the direction of staff for everyone's safety and enjoyment. If you feel that a rule is not being enforced or not being enforced fairly, you should comply with the direction of the staff and then ask your Unit Leader to discuss the issue with the Camp Director following a meal or after the next leaders meeting. Likewise, we would never ask anyone to continue participation if they do not feel safe. If you feel unsafe, please report that to the staff member in charge of the activity and they will excuse you from the program area. We are aware of "unwritten" camp rules and do not condone them. If you feel we are enforcing an unwritten rule, follow the procedure noted above to speak with the camp director.

1. SCOUT OATH, SCOUT LAW, OUTDOOR CODE and THE GUIDE TO SAFE SCOUTING

All youth and adult participants are expected to act in accordance with the Scout Oath, Scout Law, Outdoor Code and follow the current edition of the Guide to Safe Scouting.

2. SAFEGUARDING YOUTH

National BSA Safeguarding Youth standards must always be followed. All adult Scouters must have a current Safeguarding Youth Certificate. All Scouts are expected to follow all Safeguarding Youth Rules at all times – *NO EXCEPTIONS*.

- a. You may be a mandatory reporter of violations of State youth protection laws. As such, you are required to report any incident or report of an incident directly to Law Enforcement. Youth protection incidents involving State Law are not to be investigated by Troops or HOAC staff. You may as a courtesy inform the Reservation Director local law enforcement are likely to arrive in camp, but no details should be shared. Safeguarding Youth incidents that do not involve a violation of State Law should be reported per Council Policy to Alan Sanders at 816-569-4928 or Alan.Sanders@scouting.org.
- b. **Scout appropriate language:** Sexual conversations of any nature including "jokes" are prohibited. Racial, ethnic, religious, sexist and sexual orientation comments, jokes and slurs are prohibited. All youth and Adults must follow Safeguarding Youth Standards for language and behavior.
- c. **Visitors:** With the exception of Family Night, all visitors must check in at the Camp Office upon entering camp.

3. SMOKING, ALCOHOL, MARIJUANA, and ILLEGAL SUBSTANCES

- a. Use of tobacco products and vaping is only permitted in designated areas.

- b. There is no place in Scouting for the possession or use of alcohol or illegal substances. Anyone found in violation of this policy will be required to leave HOAC property and may be reported to local law enforcement and their local council. If the unit is unable to provide proper leadership to satisfy BSA Safeguarding Youth standards, the entire Troop will be required to leave camp.
- c. While some states have provisions for medical use of Marijuana, it is still illegal at the federal level and is not allowed on any BSA property.

4. CLOTHING, UNIFORM, ATTIRE and FOOTWEAR

- a. **Uniform:** All participants are expected to arrive in either field uniform. Field uniform is also required for formal flag raising, flag lowering and religious services.
- b. **Camp Attire:** Clothing worn by participants must not promote illegal drugs, alcohol, violence, sexual activity, racism, sexism or bigotry. Clothing must cover all private parts and undergarments completely. Clothing should not be so tight fitting as to outline genitalia. Generally, it is hot at camp, so loose fitting and light-colored clothing is more comfortable.
- c. **Swimming Attire:** Swimsuits must be modest. For males, tight fitting swim briefs or swim bottoms short enough to allow exposure or outlining of genitalia are not allowed. For females, bikinis and tight-fitting swimsuits that allow exposure or outlining of genitalia are not allowed. Modest tankinis or one-piece swimsuits are appropriate. Participants are encouraged but not required to wear a swim or T-shirt in the pool for modesty and sun protection.
- d. **Footwear:** Footwear is required by all participants while at camp. Closed-toed shoes, closed toed sandals, “tennis” shoes or boots that are most appropriate for safety reasons. When at the pool or shower house, flip flops or slides may be worn. Regular footwear should be worn to the pool. Socks are not required to be worn with shoes.

Arrowmen and called Arrowmen will follow the direction of the Order of the Arrow as to their dress.

5. EQUIPMENT and FACILITIES

- a. **Showers:** Showers are available at the pool.
 - i. “Makeshift” showers are NOT allowed in campsites.
 - ii. Scouts may use their designated showers from 7am until 9:45pm.
 - iii. On Order of the Arrow ceremony night, new Arrowmen may use their designated showers until midnight.
 - iv. Female showers are always off limits to both male Scouts and Adult Males and visa-versa.

b. Dining Hall:

- i. Scouts should wash their hands prior to entering the Dining Hall. If their hands are visibly dirty, they will be asked to go wash them.
- ii. As a courtesy, we offer and encourage the use of antibacterial gel as participants enter the Dining Hall.
- iii. Participants are expected to follow the directions given by the staff while in the Dining Hall and to use proper table manners during the meal.
- iv. All Scouts and adults should attend meals in the Dining Hall. If for some reason they are not able to attend, safeguarding youth practices must be maintained.
- v. All clothing rules apply in the Dining Hall.



- c. **Troop Equipment:** Unless otherwise noted, troops are free to bring their typical equipment to camp with them. This includes canopies, stoves and other equipment. You must respect the conservation areas when placing your equipment. Troops may use dry cell batteries of any type that are in good working condition. The camp does not offer charging facilities beyond cell phones and C-Pap Machines.
- d. **Care of Equipment and Facilities:** It is expected that all participants will care for and protect camp equipment and facilities. In most cases if damage occurs, the Troop is expected to make any necessary repairs. If camp equipment cannot be repaired, the Troop will be charged the replacement cost of the item. Tent platforms and other camp facilities are not to be moved. There are to be no flames in tents or cabins. This would include charcoal, mosquito coils and similar items.
- e. **Liquid Fuels:** The use of liquid or jellied fuels, gasoline, oil lighting and/or cooking equipment, petroleum-powered motors and generators other than in automobiles are prohibited at camp except when used in an Outpost program area. The storage of any type of liquid fuel (excluding propane or isobutane compressed gas used for stoves grills and lanterns) in the troop campsite is strictly prohibited. Motors or generators run by battery or other means are not acceptable at camp due to the potential fire hazard and noise pollution they create.
- f. **Battery Charging:** Generally, phone and C-Pap battery charging is available at the Commissioner's Cabin. HOAC is not responsible for items left unattended. In some cases, locking phone charging areas are available. Battery charging stations are free, but we do ask for donations to maintain the charging stations. Please turn your phone off while charging. Phones not turned off may be put into a quiet place, so they do not disturb the area.
- g. **Wet Cell Batteries (Car batteries):** Due to the dangerous chemicals in car batteries, they aren't allowed.
- h. **Hammocks:** Hammocks are not allowed
- i. **Bikes:** Bikes are not allowed in camp
- j. **Vandalism and Pranks:** Vandalism and pranks which cause damage and/or require labor necessary to restore the camp property to its original condition will not be tolerated. Scout troops engaged in such practices may lose their placement in future camp draws. Scouts and leaders making unauthorized entry into buildings and/or program areas or not in their campsite after taps may be asked to leave the reservation.
- k. **Aerosol Products Banned:** Aerosol spray used inside tents WILL remove waterproofing from tents. If waterproofing is destroyed, the replacement cost is charged to the troop.
- l. **U.S. Army Corps of Engineers and Boundary Markers:** Army Corps of Engineer property surrounds much of the reservation. Yellow signposts mark these boundaries. Removing or damaging these markers or other boundary markers is very costly because resurveying is required to replace any missing markers. Tampering with survey markers is also illegal. Please be sure that Scouts respect these markers.

6. EMERGENCY and SAFETY PROCEDURES AT CAMP

- a. **Emergency Procedures:** Emergency procedures are discussed in detail at the first leaders' meeting; please make sure that a representative is available at this meeting! In the event of an emergency, each Unit Leader should account for their youth and adults (keep a roster with you) reporting any missing persons to their campsite host or Camp Office immediately. All Youth and adults must follow the direction of the camp staff during emergencies.

- b. **FIRE GUARD CHART:** Each campsite is required to fill out a Fireguard Chart given to them at check-in and have it displayed on their bulletin board. Please remember that every Scout should feel a responsibility for fire prevention.
- c. **FIRE:** In case of fire, report it to the camp office IMMEDIATELY. The camp staff is organized to help in firefighting, and the Bonner Springs Fire Department will respond. Stay out of their way so no one gets hurt.
- d. **LOST CAMPER:** Report a lost camper to the commissioners or camp staff immediately.
- e. **SEVERE WEATHER:** In case of severe weather warning (wailing siren for 3 minutes), please go to the assigned storm shelter.
- f. **STORM SHELTER PROCEDURES:**
 - i. During campsite check-in on Day 1 the complete troop will have a Storm Shelter Overview presented by the campsite host.
 - ii. Campsite Scoutmaster should have a complete roster of everyone in camp and bring this roster with you when entering the storm shelter.
- g. **Vehicle Safety:** Do not ride in truck beds or tailgates – *NO EXCEPTIONS*. Boy Scouts of America regulations prohibit using the cargo area of trucks (including pick-ups with camper shells) and trailers for transportation of passengers, or persons riding on the tailgate of station wagons. Each occupant should have and use a seat belt. Please cooperate by keeping your Scouts off such equipment. Drivers of vehicles must be at least 18 years of age with a current driver's license. Anyone driving with passengers must be at least 21 years of age with a current Driver's license. All vehicles must have seat belts for the number of occupants. This is a state law.
- h. **Camp Speed Limit:** The maximum speed limit for all vehicles at camp is 15 miles per hour (5 miles per hour inside camp). Driving off-road is not permitted.
- i. **Pioneering and Rope Projects:** Any rope or pioneering projects must comply with the current edition of the Guide to Safe Scouting. Check with Camp Director before devising any projects.
- j. **Running and Walking in Camp:** We do not run in camp for safety reasons. Biking, hiking, jogging, etc. are at your own risk on this road.

7. CLEANLINESS

- a. Please keep yourself and your campsites clean and help us keep your reservation looking nice. Your troop is responsible for keeping your campsite clean.
- b. The Maintenance Commissioners can give you information for proper procedures to clean/maintain your latrine.
- c. Trash should be taken to the dumpster daily and when leaving your campsite. Do not leave chairs, rugs, etc., when you depart.
- d. Your troop can help keep trash picked up along the roads. All participants should maintain a high level of personal cleanliness including regular hand washing and daily showers.
- e. Cleaning the Pool Shower House is the responsibility of the leaders under the direction of the Pool Staff. Please see the Pool Staff for directions, scheduling and procedures. The Maintenance Commissioner can also help you.
- f. Please remind everyone that a good Scout takes only pictures and leaves only footprints. Please do not litter.

8. CONSERVATION PRACTICES

- a. Follow the Outdoor Code
- b. Do not cut down any trees.
- c. Do not hike trails that are marked "Closed" and do not cut across switchbacks.
- d. Only conduct conservation projects that have approval of the Camp Management.
- e. Never leave a fire unattended! Make sure to put it "dead out" with water and dirt.
- f. Please leave your campsite cleaner than you found it.
- g. Please pick up any trash you find along camp trails.
- h. **Wildlife:** The Theodore Naish Scout Reservation is home to many types of wild animals. Hunting, harming or collecting wildlife is not permitted. Only the Camp Nature Lodge Director is authorized to collect and display wild animals.
- i. **Endangered Species:** Federal Law protects birds of prey, and possession is punishable by fines or imprisonment. These are also inappropriate for use in the Order of the Arrow.

9. PERSONAL FIREARMS

Personal firearms, archery equipment and sheath knives are not allowed at camp, or on camp archery or firing ranges. If brought to camp, such personal equipment must be turned in to the camp administration until checkout at the end of the camp session. Tell your Scouts to leave them at home.

Scouters may NOT carry firearms at Scouting Activities outside of Shooting Sports Programs. While various state laws may have authorized individual Scouters to legally carry or conceal firearms, they are NOT permitted to carry them while involved in scouting activities outside of the shooting sports program. This applies to all people involved in the activity, as the activity should be under the control of an appropriate Scouter. This has not changed.

The BSA policy on this can be found in the Guide to Safe Scouting in both the Shooting Sports section and the unauthorized activity listing: "Except for law enforcement officers required to carry firearms within their jurisdiction, firearms shall not be brought on camping, hiking, backpacking, or other Scouting activities (emphasis added) except those specifically planned for target shooting under the supervision of a currently certified BSA national shooting sports director or National Rifle Association firearms instructor."

10. VEHICLE STORAGE

All vehicles must be parked in designated parking areas with proper ID tags displayed. Absolutely no cars/vehicles/trailers of any kind will be allowed in campsites. All troop buses, trucks and trailers must be parked in designated areas. The owner of each vehicle is the person solely responsible for its security. The Heart of America Council is not responsible for loss or damage caused by fire, storm, theft or vandalism to any person, vehicle, and trailers or for any loss or damage to articles left in vehicles.

11. TAPS

All youth should be in their bunks with lights out at taps. Adults should turn the lights down and remain quiet for the rest of the evening. Please do not disturb other campsites.

12. EAGLE BOARDS OF REVIEW

Eagle Boards of Review must be scheduled during visitor hours only. If they are setup for any other time, family and District Chairman may not be allowed on the Reservation and turned away upon arrival. Talk to the Camp Director if you would like to use an area other than your Unit's campsite.

13. STAFF HOUSING

Campers and troop leaders are not permitted in the Staff Housing Areas. Remember, this is their camp home. Just as you deserve privacy in your troop site, the staff also deserve their privacy.

14. SELLING POLICY

The sale of merchandise to campers, leaders, or staff for personal or unit profit is not permitted. The use of Heart of America Council, H. Roe Bartle Scout Reservation, Theodore Naish Scout Reservation, Rotary Camp, Order of the Arrow or Micosay logos are protected, and written permission is required.

“The Heart of America Council, Boy Scouts of America, by signature of the Scout Executive shall have the sole right to authorize the use of insignia, words, phrases, designation marks, pictorial representation and descriptive remarks related to the program of the corporation, including the Micosay, on commercial products, promotional efforts and/or sale and distribution to members of the Boy Scouts of America and/or the general public. The use of same shall be only as authorized and approved by the Scout Executive.”

15. HEART OF AMERICA COUNCIL DRONE (sUAS) POLICY

The use of Drones (sUAS) on the Heart of America Property and camps or events must have the approval of the Reservation Director or the Event Professional or Staff Advisor. To request the use of Drones (sUAS), a Council request form must be filled out and turned in two weeks prior to the date of the event.

16. PETS

Pets are not allowed. However, Service Animals are allowed. Service Animals are defined as dogs that are individually trained to do work or perform tasks for people with disabilities. Dogs whose sole function is to provide comfort or emotional support do not qualify as service animals under the ADA. In order to bring a service dog to camp you must fill out a 2024 Special Needs Request, attach proof of insurance, and proof of training for the Service Dog.

EQUIPMENT DAMAGE CHARGES

Each camper and troops are responsible for taking care of the assigned camp equipment. In case of damage, the individual or troop is responsible for the cost of repairing or replacing the damaged item. The current fees for damages are as follows:

Canvas Replacement for Cots (Rips, Cuts, Writing on Canvas)	\$50.00
Cot Replacement (when canvas and frame are both damaged.)	\$100.00
Cot End, Leg or Sideboard Replacement	\$35.00
Picnic Table Boards	\$25.00
Rip in Tent	\$15.00 per Inch
Writing on Tent Canvas	\$30.00 min
Tent Replacement	\$450.00
Waterproofing Destroyed	Determined on a case-by-case basis



SERVICE HOURS

If your Scouts are looking for service hours, we can provide! Service projects can include items like helping the aquatics staff clean shower houses, cleaning up a trail, and dressing tents. Talk to the Program Director about items around camp that Scouts can help with.



TRADING POST

The Naish Trading Post is stocked with various merit badge items, souvenirs, t-shirts, patches, camping gear, stamps, refreshments, and toilet articles.

Hours of Operation*

Morning
8:00 AM – 8:30 AM

Afternoon
1:00 PM – 5:30 PM

Evening
7:00 PM – 9:15 PM

**Hours are subject to change and will be posted. The Trading Post will be closed for ALL camp-wide events, including Campfires, Chapel Services, camp-wide photos and Emergency Procedure Drills. The Trading Post reserves the right to close early to allow time for meals and events.*

SPENDING MONEY

It is suggested that Scouts bring spending money to camp. Troops may wish to operate a “bank” to hold money for Scouts while at camp.

All personal items and spending money should be kept in a secure camp box while at camp. Clothing should be clearly marked with your full name and unit number. **The Theodore Naish Scout Reservation is not responsible for securing or for the loss of personal items. It is your responsibility to keep track of all personal valuables while at camp.**

CAMP-WIDE PHOTO

The camp-wide photo will be taken after dinner on Day 1. Copies of the photo are available later in the Session and can be purchased at the Trading Post. All units are encouraged to wear Class “A” uniforms or Troop T-Shirts.

FLAG ASSEMBLIES

Camp Naish flag raising occurs at 7:25 AM daily (prior to breakfast) and flag lowering is at 5:55 PM daily (prior to dinner). ***All units must be present for all assemblies.*** If your unit is not already on the Flag Mall at the precise time flags are being raised or lowered, pedestrian traffic should stop, come to attention and salute as appropriate. You are also welcome to fly your own flags on the flagpole located in your campsite.





CENTRAL CAMP OFFICE and COMMISSIONER'S CABIN

The Central Camp Office is open daily from 7:00 AM to 10:00 PM. The office staff is eager to meet the needs of any leader. The following are important things to know about the Central Camp Office:

- The "Lost and Found" is located in the Central Camp Office.
- All Scouts and leaders must check in and out with the Central Camp Office when coming to or leaving camp during office hours. After office hours check-in and -out is via the Commissioner's Cabin.
- Additional toilet paper for campsites is available to unit leaders at the Central Camp Office.
- Report any emergencies to the Central Camp Office immediately. Office staff will notify the proper personnel (Fire, Medical Emergency, Law Enforcement, etc.).
- Incoming telephone messages are placed in your campsite's mailbox in the Central Camp Office.
- All incoming mail for your unit will be placed in your campsite's mailbox.
- Letters and postcards can be mailed from the Central Camp Office.

RESERVATION PHONE SERVICE

The Reservation Office telephone is used for camp business and emergencies only. The telephone number is 913-422-1035 and is answered 24 hours a day. For information prior to camp please call the Council Service Center at 816-569-4928. Faxes can be sent to the Council Service Center at 816-569-4981.

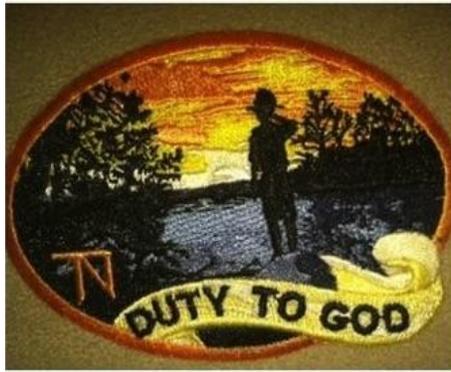
CAMP MAIL SERVICE

Mailboxes for each campsite, which should be checked by a leader daily, are located in the Central Camp Office. Outgoing mail is also picked up by the postal carrier daily. Letters for Scouts at camp should be sent to the following address:

Theodore Naish Scout Reservation
Troop Number _____
1100 Martinek Lane
Kansas City, KS 66111

DRINKING WATER and ICE

Each campsite is equipped with a drinking fountain outside the campsite latrine. Drinking lots of water is important during hot weather. Scouts should be encouraged to drink at least one gallon of water a day outside of meals. Troops are encouraged to bring water coolers to camp and keep them filled with ice water for their Scouts. Ice for coolers can be purchased at the camp Trading Post, but the unit must furnish cups (preferably a separate cup for each Scout or disposable).



CAMP RELIGIOUS SERVICES

“A SCOUT IS REVERENT”

Working with the Council’s various Religious Committees, the Theodore Naish Scout Reservation will be offering several opportunities for Scouts and Scouters to live out the twelfth point of the Scout Law.

There is a full-time Chaplain serving the reservation, who is an excellent person to help with interpersonal relationship issues that arise in camp, including working with homesick Scouts. The Camp Chaplain will also have introductory information about the BSA religious emblems program.

Grace at Meals: The Camp Staff will lead campers in grace before every meal.

Tuesday Religious Services: On Tuesday evening at 7:00 PM, the following religious service will be offered to Scouts and Leaders (location will be announced during the session):

- **Inter-Faith Camp-Wide Vesper Service**

Inter-Faith Camp-Wide Vesper Service: The Camp Chaplain will lead the Inter-Faith Camp-Wide Vesper Service each session. The Chaplain would be pleased to include Scouts or leaders who would like to assist with the worship service, especially (but not only) if they have musical instruments! There will be a free-will offering received during each chapel service to help continue the work of the chaplains at camp.

Naish Duty to God Award: Sponsored by the Protestant Committee on Scouting, but open to all Scouts and leaders of all faiths, the Naish Duty to God Award is intended to stimulate the religious journey of the Scouts and Scouters as they spend their time at the Theodore Naish Scout Reservation. Led by the Camp Chaplain, the Naish Duty to God Program invites participants to engage in morning and evening devotionals. Workbooks are available. Participants can purchase a special patch at the completion of the program from the Trading Post.



WEDNESDAY FAMILY NIGHT

Parents and family members are invited to come out to camp and see the Naish experience that their Scouts have come across in their day-to-day activities at camp. For summer 2025, Family Nights will again occur on Wednesdays. **Parents and Visitors are welcome in camp AFTER 5:00 PM.** There are two options for dinner:

- **OPTION 1:** Dinner for visitors is available and consists of a picnic-style meal served in the Dining Hall with the unit. For visitors, the cost is \$8.00 per meal for adults and \$6.00 per meal for children 8 years of age and younger. Guests for the Dining Hall meal must make paid reservations through their troop leader prior to Family Night. **Meal tickets must be purchased at the Trading Post before dinner on Tuesday of your camping session.**
- **OPTION 2:** Troops may invite their guests to bring dinner to share in their campsite instead of eating in the Dining Hall. Leaders need to make sure that visitors **DO NOT bring alcoholic beverages.**

The schedule for Family Night will be as follows:

- **5:00 PM – Nature Lodge Open House.** Bring families to see and hold the animals on display.
- **5:55 PM – Flag Lowering Ceremony on the Camp Naish Flag Mall**
- **6:00 PM – Dinner at the Dining Hall.** The Food Service staff provides a picnic style dinner for \$7.00 per person (Visitor meal tickets should be pre-purchased at the Trading Post).
- **7:00 PM – Campfire.** The campfire will take place in the Campfire Arena. The campfire will include skits and songs performed by the Camp Staff.
- **8:00 PM – OA Call-Out Ceremony.** This Ceremony will take place directly following campfire. Everyone is invited to attend this ceremony; however, parents and other family members are reminded that this is a solemn occasion and are asked to conduct themselves accordingly.

For Family Night, all Order of the Arrow members are asked to wear their OA Sashes. All Scouts and Scouters should wear Field Uniform for Flag Ceremony, Campfire, and Call-Out Ceremony.

All visitors must depart from Camp Naish by 9:00 PM.



BOY SCOUTS OF AMERICA

HEART OF AMERICA COUNCIL
10210 Holmes Road
Kansas City, MO 64131-4212
816-942-9333
www.hoac-bsa.org

From the Camp Leadership

Dear Camp Scoutmaster,

In just a few months, we will kick-off the one hundredth summer camping season at the Theodore Naish Scout Reservation. As the Camp Leadership for Central Camp, we are excited to welcome you to Scouts BSA Camp. We will do everything in our capacity to serve you and your Scouts and look forward to celebrating our centennial year with you!

Since last August, your camp staff has been hard at work for you! We have listened to your comments and suggestions and have made program improvements so that we can offer your Scouts the best summer camping experience possible!

We will continue offering the **Trailblazer Program**, designed specifically to help younger Scouts advance through their first three ranks in Scouts BSA with instruction on campfire cooking, knot tying and first aid.

Older Scouts are invited to complete the **C.O.P.E. Course** that features Zip Line, two-wire traverse, vine walk, Giant's Ladder, and a few other events to challenge their physical and mental capabilities.

Don't miss exciting nighttime activities like **Glow Climb, Black Powder Shooting, Tie-Dye**, and the **Naish History Hike**.

Thank you for your hard work in helping make the 2026 summer at the Theodore Naish Scout Reservation an incredible experience for your Scouts. You and your Scouts will leave camp with skills, memories, and friendships that last a lifetime. We look forward to celebrating our centennial with you!

Happy Trails!

2026 Camp Director, Central Camp

Kinslee Moore
2026 Program Director, Central Camp

DAILY CAMPING SCHEDULE

Check-In Day Schedule

No earlier than Noon	Campers Arrive: Set-up, Health Checks, Swims Tests
12:00 – 2:30 PM	Unit Leaders Checks-in with Business Manager at Central Camp Office
4:00 PM	Camp Scoutmaster & Senior Patrol Leader Meeting at Campfire Arena
5:30 PM	KP Call
5:55 PM	Flag Retreat
6:00 PM	Dinner
8:00 PM	Camp-wide Photo at the Campfire Arena
8:15 PM	Opening Night Campfire
9:45 PM	Call to Quarters (All Scouts in Campsite)
10:00 PM	Taps (Lights Out, All Scouts in Tents)

Weekday Schedule

7:00 AM	Reveille and KP Report Time
7:25 AM	Flag Raising
7:30 AM	Breakfast
After Breakfast	Camp Scoutmaster Meeting at Campfire Arena
8:30 AM	Lifesaving Participants to Pool
9:00 AM	Merit Badges and Scouting Skills
10:00 AM	Merit Badges and Scouting Skills
11:00 AM	Merit Badges and Scouting Skills
12:00 PM	KP Report Time
12:30 PM	Lunch
After Lunch	Senior Patrol Leaders Meeting at Dining Hall
2:00 PM	Troop Swim, Trailblazer Program, and Open Activities
3:00 PM	Open Activities
4:00 PM	Troop Swim, Trailblazer Program, and Open Activities
5:00 PM	Leader Swim
5:30 PM	KP Report Time
5:55 PM	Flag Retreat
6:00 PM	Dinner
7:00 – 9:30 PM	Evening Program Activities and Ceremonies
9:45 PM	Call to Quarters - All Scouts in Campsite
10:00 PM	Taps - Lights Out, All Scouts in Tents

Check-Out Day Schedule

7:00 AM	Reveille
7:05 AM	Unit Leaders Checks-out with Business Manager at Central Camp Office
7:25 AM	Flag Raising
7:30 AM	Breakfast
8:00 AM	Troops Begin Check-Out Process
10:30 AM	All Troops Should Be Off-Reservation



ADVANCEMENT OPPORTUNITIES AT CAMP

The opportunity for a Scout to spend time in a Scouts BSA Summer Camp is a very important part of his or her life, and it should stand out as a key experience in the Scouting year. **Do not make rank and merit badge advancement the only reason for going to camp.** Scout advancement should not be an end in itself; it should be a direct result of what naturally happens at camp. It must be remembered that no Scout can advance beyond the rank of Tenderfoot Scout if he or she does not have a hiking and camping experience as a member of a patrol and troop. It is important that individual Scouts, patrols, and troops know the method of Scout advancement as it applies in the home, community, and camp.

Unit program plans should also include activities for patrol and troop. Camp provides the best atmosphere for building patrol and troop teamwork. Be ever alert to the needs of each Scout. Do not overschedule his or her time. Allow each Scout the opportunity to do what he or she wants and needs to do: whittle, hike, bird watch, or whatever.

EARNING MERIT BADGES

The requirements for each merit badge appear in the current BSA merit badge pamphlet for that award and in the book *Scouts BSA Requirements*, available online, at Scout Shops and at Council Service Center. Before camp, the Scout should obtain the merit badge booklet, become familiar with the requirements, and complete those prerequisite requirements not offered at camp.

At camp, the counselor will explain the requirements for the badge and help the Scout plan ways to fulfill them so that he can get the most out of the experience. The Scout shows up for class, completes the requirements, and meets with the counselor whenever necessary until the badge is completed. The Scout should bring pencils, pens and paper for appropriate reports.

The advancement program allows the Scout to move ahead in his or her own way, and at his or her own speed. Rather than competing against others, a Scout challenges oneself to go as far as self-ambition will carry him or her. The rate of advancement depends upon personal interest, effort, and ability.

A Scout must meet the requirements as stated - no more and no less. A Scout is to do exactly what is stated. If it says, "Show or demonstrate," that is what the youth must do. Simply discussing the skill or concept is not enough. The same thing holds true for such words as "make," "list," "in the field," and "collect, identify, and label." However, instruction and discussion can go beyond the requirements with the Scouts.

Not all requirements for offered merit badges can be completed during the camping session. For requirements done before camp, Scouts are advised to bring evidence of completion of projects with them to camp. For example, **Camping Merit Badge** requires a Scout to have 20 days and 20 nights of camping. A note from a Scout

leader certifying the required 20/20 is less satisfactory than the Scout providing a log of his or her camping experience. Notes attesting to completion are less satisfactory than evidence like photos, logs, journals, drawing, etc. Physical evidence and the Scout’s personal knowledge enable the counselor to make certain that the Scout has met the requirements. Please prepare your Scouts by helping them “show their stuff” to the camp merit badge counselor.

Rank and age requirements noted in this Leader’s Guide are non-negotiable. It is to the Scouts’ advantage and personal growth that the leaders advise them of such instructions and not try to put a Scout in an area in which he is not qualified. All merit badges follow the requirements as printed in the current edition of the Scouts BSA Requirements. HOAC sets some age limitations for some Program Areas.

MERIT BADGE ONLINE REGISTRATION SYSTEM

The online merit badge system through CouncilWare will be used again this year. Specific instructions will be provided to unit leadership at the Leader Orientation Meeting in April.

- a. Access the Online System at <https://mycouncil.hoac-bsa.org/>
- b. Click on “Login” and enter your ID and password
- c. Click the “My Current Event” 2026 Naish Scouts BSA Camp
- d. Click on “Member”
- e. Click “View” and “Populate” if the name isn’t entered
- f. If the name is already populated, click “Activity”
- g. Click “Add/Remove Activities
- h. Select Merit badges

	Sun, 12	Mon, 13	Tue, 14	Wed, 15	Thu, 16	Fri, 17
8 ^{am}						
9 ^{am}		Robotics/Programming (9:00 am)				
10 ^{am}		Archery (10:00 am)				
11 ^{am}		Instructional Swim Lessons (11:00 am)				
12 ^{pm}						
1 ^{pm}						
2 ^{pm}		Trailblazer Program (2:00pm)				
3 ^{pm}						

REGISTER EARLY. Some merit badges will be limited to a certain number of scouts per time slot.

HELPFUL HINTS FOR LEADERS

Feel free to bring supplies, materials, and tools for any merit badge work. Please review the prerequisites and restricted items for all merit badges. Help your Scouts by distributing merit badge work sheets.

Remind Scouts need to bring pen, pencils and paper for class work and reports.

It is not necessary for Scouts to sign up for all four merit badge periods. Leaders should remember that scouts need time for non-merit badge activities.

Copies of Forms and Records: The camp does not provide copies or print outs of unit merit badge records nor program area record sheets. This information is available digitally online. Records will be available online and updated frequently. Leaders are encouraged to check these records regularly. Individual conferences with counselors/directors may be arranged.

Additional Merit Badge Offerings: Your troop probably has several leaders coming to camp who are merit badge counselors. Ask them to bring their materials and offer those badges to the Scouts “next door” and from other units around the camp. Help expose Scouts to Merit Badges they otherwise wouldn’t get.

Talk with your Program Director and Commissioner Staff to get a class or two organized.

Daytime Merit Badge & Activity Schedule – Page 1 of 2

Merit Badge	See Notes Below	7:00	9:00	10:00	11:00	12:00	2:00	3:00	4:00	5:30
CLIMBING TOWER										
Climbing	B, L, N		9:00 – 11:00							
Open Climb							X	X	X	
C.O.P.E. COURSE										
C.O.P.E.	B, L, N						2:00 – 4:00			
GREAT HOUSE										
American Heritage	H, \$, I				X					
Indian Lore				X						
HANDICRAFT										
Art	I, \$						X	X	X	
Basketry	\$						X	X	X	
Leatherwork	\$						X	X	X	
Pottery	\$						X	X	X	
Sculpture	C, \$		X	X						
Woodcarving	D, \$						X	X	X	
NATURE LODGE										
Environmental Science	I		X	X						
Mammal Study				X	X					
Nature	I			X	X					
Oceanography/ Weather	I				X					
Reptile & Amphibian Study	I		X							
Soil and Water Conservation			X							
DINING HALL										
Cooking	B, I	7:00, 12:00, 5:00 must attend all 3 meals per day, bring mess kit								
BLACKSMITH SHOP										
Metalworking	B, C, H, \$		X	X						

The following codes apply to the Merit Badges above:

A – Second-year camper and above.	I – Needs previous work to complete at camp.
B – Limited enrollment or special request.	J – Overnight requirement will be completed & announced during the session.
C – Fourteen (14) years of age or older.	K – Requires four hours of conditioning.
D – Totin’ Chip required.	L – Thirteen (13) years of age or older.
E – Must have Swimmers Tag.	M – Sixteen (16) years of age or older.
F – Must have Swimming Merit Badge.	N – First two days are morning prep work. Last three are the actual trek.
G – Must have Lifesaving Merit Badge.	\$ – Additional costs associated.
H – Off-site transportation will be provided.	

Daytime Merit Badge & Activity Schedule – Page 2 of 2

Merit Badge	See Notes Below	7:00	9:00	10:00	11:00	12:00	2:00	3:00	4:00	5:30
POOL										
Lifesaving	E, F, N		8:30 - 10:00							
Swimming	E		X	X	X					
Mile Swim (Patch)	E, K	Daily 6:00 AM Practice								
Snorkeling BSA (Activity)	E				X					
Free Swim (By Campsite)							X		X	
SCOUTCRAFT										
Camping	I		X	X						
First Aid	A, B, I		X	X						
Fire Safety	H, I				X					
Pioneering	I, N		9:00 – 11:00							
Search and Rescue					X					
Signs, Signals and Codes	I				X					
Trailblazer Program							X		X	
SHOOTING SPORTS										
Archery	I, \$		X	X	X					
Rifle Shooting	I, \$		X	X						
Shotgun Shooting	C, \$, I		X	X	X					
Pistol Shooting	B, \$, I						M			
Open Archery and Shoot	\$						T-F	X	X	
STEM Works (Science • Technology • Engineering • Mathematics)										
Aviation	B, H, \$, I			X						
Chemistry	B, H, I		X							
Game Design				X	X					
Robotics/Programing	I		X		X					

The following codes apply to the Merit Badges above:

A – Second-year camper and above.	I – Needs previous work in order to complete at camp.
B – Limited enrollment or special request.	J – Overnight requirement.
C – Fourteen (14) years of age or older.	K – Requires four hours of conditioning.
D – Totin’ Chip required.	L – Thirteen (13) years of age or older.
E – Must have Swimmers Tag.	M – Sixteen (16) years of age or older.
F – Must have Swimming Merit Badge.	N – Longer than an hour.
G – Must have Lifesaving Merit Badge.	\$ – Additional costs associated.
H – Off-site transportation will be provided.	

MERIT BADGE PROGRAMMING

<p>AMERICAN HERITAGE</p> 	<p>Times Offered: 11:00</p> <p>Location: Great House</p> <p>Prerequisites: Req. 3C.</p> <p>Advance Preparation: Read merit badge pamphlet. Talk with your family and complete Req. 3C prior to camp.</p> <p>Costs: Badge has a field trip to World War I museum with admissions costs.</p> <p>Helpful hints: None</p>
<p>ARCHERY</p> 	<p>Times Offered: 9:00, 10:00, 11:00</p> <p>Location: Shooting Sports – Archery Range</p> <p>Prerequisites: Req. 1</p> <p>Advance Preparation: Requirement 1 must be completed & signed by Unit Leader and bring to first day of merit badge class. Read Merit Badge pamphlet.</p> <p>Costs: \$2.00 for supplies payable at the Trading Post. Please bring receipt to first class.</p> <p>Helpful hints: Please don't bring personal archery equipment to camp. Everything needed will be supplied at the Archery Range. Attend Session until requirements completed.</p>
<p>ART</p> 	<p>Times Offered: 2:00, 3:00, 4:00</p> <p>Location: Handicraft Porch</p> <p>Prerequisites: Req. 6</p> <p>Advance Preparation: Read merit badge pamphlet. Complete Req. 6 prior to camp.</p> <p>Costs: \$2.00 for supplies payable at the Trading Post. Please bring receipt to first class.</p> <p>Helpful hints: Basketry kits are available in the Trading Post for purchase.</p>
<p>AVIATION</p> 	<p>Times Offered: 10:00</p> <p>Location: STEM Bay</p> <p>Prerequisites: Req. 3</p> <p>Advance Preparation: Read merit badge pamphlet.</p> <p>Costs: \$ for model plane kit.</p> <p>Helpful hints: Badge has a field trip to the Combat Air Museum..</p>
<p>BASKETRY</p> 	<p>Times Offered: 2:00, 3:00, 4:00</p> <p>Location: Handicraft Porch</p> <p>Prerequisites: None</p> <p>Advance Preparation: None</p> <p>Costs: \$10 to \$20 depending on project selected.</p> <p>Helpful hints: Basketry kits are available in the Trading Post for purchase.</p>

<p>CAMPING</p> 	<p>Times Offered: 9:00, 10::00</p> <p>Location: Scoutcraft</p> <p>Prerequisites: Req. 3, 4b,& 9, bring camping log signed by Scoutmaster.</p> <p>Advance Preparation: Read merit badge pamphlet.</p> <p>Costs: None</p> <p>Helpful hints: Will need paper and pencil.</p>
<p>CHEMISTRY</p> 	<p>Times Offered: 9:00</p> <p>Location: STEM Bay</p> <p>Prerequisites: Req 6 and 7</p> <p>Advance Preparation: Read merit badge pamphlet.</p> <p>Costs: None</p> <p>Helpful hints: This badge has a field trip to MRI Global</p>
<p>CLIMBING</p> 	<p>Times Offered: 9:00 – 11:00</p> <p>Location: Climbing Tower</p> <p>Prerequisites: 13 years or older. Climbing experience is helpful, but not necessary.</p> <p>Advance Preparation: Read merit badge pamphlet. Must have proper footwear, long pants, and leather gloves (if possible). Class 3 physical is required.</p> <p>Costs: None</p> <p>Helpful hints: No personal equipment may be used.</p>
<p>COOKING</p> 	<p>Times Offered: During meals</p> <p>Location: Dining Hall</p> <p>Prerequisites: Req. 4</p> <p>Advance Preparation: Read merit badge pamphlet. Bring Mess kit for all your meals.</p> <p>Costs: None</p> <p>Helpful hints: None</p>
<p>EMERGENCY PREPAREDNESS</p> 	<p>Times Offered: 10:00, 11:00</p> <p>Location: Scoutcraft</p> <p>Prerequisites: First Aid Merit Badge must be completed prior to taking this badge. Req. 3 & 4.</p> <p>Advance Preparation: Read merit badge pamphlet.</p> <p>Costs: None</p> <p>Helpful hints: Scouts will participate in an emergency drill during the week.</p>

<p>ENVIRONMENTAL SCIENCE</p> 	<p>Times Offered: 9:00, 10:00</p> <p>Location: Nature Lodge</p> <p>Prerequisites: None</p> <p>Advance Preparation: Read merit badge pamphlet. Will need paper and pencil.</p> <p>Costs: None</p> <p>Helpful hints: This is an intense merit badge program, designed for older Scouts.</p>
<p>FIRE SAFETY</p> 	<p>Times Offered: 11:00</p> <p>Location: Scoutcraft</p> <p>Prerequisites: Req. 5G</p> <p>Advance Preparation: Read merit badge pamphlet.</p> <p>Costs: None</p> <p>Helpful hints: This badge has a field trip to the Bonner Springs Fire Department.</p>
<p>FIRST AID</p> 	<p>Times Offered: 9:00, 10:00</p> <p>Location: Scoutcraft</p> <p>Prerequisites: Req 2 – bring and be prepared to discuss in class.</p> <p>Advance Preparation: Will need a prepare and bring personal first-aid kit.</p> <p>Costs: None</p> <p>Helpful hints: This badge has a field trip to the Bonner Springs Fire Department.</p>
<p>GAME DESIGN</p> 	<p>Times Offered: 10:00, 11:00</p> <p>Location: STEM Works</p> <p>Prerequisites: None</p> <p>Advance Preparation: Read merit badge pamphlet.</p> <p>Costs: None</p> <p>Helpful hints: None</p>
<p>INDIAN LORE</p> 	<p>Times Offered: 10:00</p> <p>Location: Great House</p> <p>Prerequisites: None</p> <p>Advance Preparation: Read merit badge pamphlet.</p> <p>Costs: \$5.00 to \$20.00 depending on the projects selected (available for purchase in the Trading Post)..</p> <p>Helpful hints: None</p>

<p>LEATHERWORK</p> 	<p>Times Offered: 2:00, 3:00, 4:00</p> <p>Location: Handicraft Porch</p> <p>Prerequisites: None</p> <p>Advance Preparation: None</p> <p>Costs: \$5.00 to \$20.00 depending on the projects selected.</p> <p>Helpful hints: Need leatherworking kit or sheets of leather, which are available in the Trading Post for purchase.</p>
<p>LIFESAVING</p> 	<p>Times Offered: 8:30 - 10:00</p> <p>Location: Pool</p> <p>Prerequisites: Must have Swimming Merit Badge before beginning this badge.</p> <p>Advance Preparation: Will need long pants, long-sleeved shirt, socks, belt and shoes.</p> <p>Costs:</p> <p>Helpful hints: None</p> <p>Camp physical must allow for participation in stressful activities. If using goggles, bring pair without nose piece (eye cover only).</p>
<p>MAMMAL STUDY</p> 	<p>Times Offered: 10:00, 11:00</p> <p>Location: Nature Lodge</p> <p>Prerequisites: None</p> <p>Advance Preparation: Read merit badge pamphlet.</p> <p>Costs: None</p> <p>Helpful hints: Will need paper and pencil.</p>
<p>METALWORK</p> 	<p>Times Offered: 9:00, 10:00</p> <p>Location: Blacksmith Shop—near Handicraft behind Trading Post</p> <p>Prerequisites: 14 years or older.</p> <p>Advance Preparation: Read merit badge pamphlet.</p> <p>Costs: \$10.00 for supplies payable in Trading Post. Please bring receipt to first class.</p> <p>Helpful hints: Class size will be limited.</p>
<p>MILE SWIM BSA (Not a Merit Badge)</p> 	<p>Times Offered: Daily 6:00 AM Practice</p> <p>Location: Pool</p> <p>Prerequisites: Pass the swimmer test.</p> <p>Advance Preparation: Send a leader to count laps. Requires four hours of conditioning.</p> <p>Costs: None</p> <p>Helpful hints: Bring swim goggles without nose piece (just eye cover).</p>

<p>NATURE</p> 	<p>Times Offered: 10:00, 11:00</p> <p>Location: Nature Lodge</p> <p>Prerequisites: None</p> <p>Advance Preparation: Read merit badge pamphlet. Req. 4D2 & 4E1 will not be completed at camp.</p> <p>Costs: None</p> <p>Helpful hints: Will need paper and pencil.</p>
<p>OCEANOGRAPHY/ WEATHER</p> 	<p>Times Offered: 11:00</p> <p>Location: Nature Lodge</p> <p>Prerequisites: Oceanography - Req. 8 Weather – Req. 9 & 10</p> <p>Advance Preparation: Read merit badge pamphlet.</p> <p>Costs: None</p> <p>Helpful hints: Will need paper and pencil.</p>
<p>PIONEERING</p> 	<p>Times Offered: 9:00 – 11:00</p> <p>Location: Scoutcraft</p> <p>Prerequisites: None</p> <p>Advance Preparation: Read merit badge pamphlet.</p> <p>Costs: None</p> <p>Helpful hints: None</p>
<p>POTTERY</p> 	<p>Times Offered: 2:00, 3:00, 4:00</p> <p>Location: Handicraft Porch</p> <p>Prerequisites: None</p> <p>Advance Preparation: None</p> <p>Costs: \$10.00 for clay payable at the Trading Post. Please bring receipt to first class.</p> <p>Helpful hints: None</p>
<p>REPTILE & AMPHIBIAN STUDY</p> 	<p>Times Offered: 9:00</p> <p>Location: Nature Lodge</p> <p>Prerequisites: Req. 8</p> <p>Advance Preparation: Needs previous work in order to complete at camp. Read merit badge pamphlet. Req. 8 cannot be completed in camp. Bring evidence (picture or other records) of project completed.</p> <p>Costs: None</p> <p>Helpful hints: Scouts may be handling live animals, including snakes.</p>

<p>RIFLE SHOOTING</p> 	<p>Times Offered: 9:00, 10:00, 2:00, 3:00</p> <p>Location: Shooting Sports – Rifle Range</p> <p>Prerequisites: Requirement 1</p> <p>Advance Preparation: Requirement 1 must be completed & signed by Unit Leader. Bring to first day of merit badge class.</p> <p>Costs: \$10.00 for ammunition payable at the Trading Post. Please bring the receipt to first class.</p> <p>Helpful hints: Attend sessions until requirements are completed.</p>
<p>ROBOTICS/ PROGRAMMING</p> 	<p>Times Offered: 9:00, 11:00</p> <p>Location: STEM Bay</p> <p>Prerequisites: Programming – Req. 1A</p> <p>Advance Preparation: None</p> <p>Costs: None.</p> <p>Helpful hints: Attend sessions until requirements are completed.</p>
<p>SEARCH AND RESCUE</p> 	<p>Times Offered: 11:00</p> <p>Location: Scoutcraft</p> <p>Prerequisites: None</p> <p>Advance Preparation: Read merit badge pamphlet.</p> <p>Costs: None</p> <p>Helpful hints: None</p>
<p>SCULPTURE</p> 	<p>Times Offered: 9:00, 10:00</p> <p>Location: Handicraft</p> <p>Prerequisites: None</p> <p>Advance Preparation: Read merit badge pamphlet.</p> <p>Costs: \$10.00 for clay payable at the Trading Post. Please bring receipt to first class.</p> <p>Helpful hints: Badge has field trip to Nelson Atkins Museum</p>
<p>SHOTGUN SHOOTING</p> 	<p>Times Offered: 9:00, 10:00, 11:00</p> <p>Location: Shooting Sports – Shotgun Range</p> <p>Prerequisites: 14 years or older & Req. 1</p> <p>Advance Preparation: Requirement 1 must be completed & signed by Unit Leader. Bring to first day of merit badge class.</p> <p>Costs: \$25.00 for supplies payable at the Trading Post. Please bring the receipt to first class.</p> <p>Helpful hints: Will need to attend open shoot to complete merit badge.</p>

<p>SIGNS, SIGNALS, & CODES</p> 	<p>Times Offered: 11:00</p> <p>Location: Scoutcraft</p> <p>Prerequisites: Req. 7</p> <p>Advance Preparation: Read merit badge pamphlet.</p> <p>Costs: None</p> <p>Helpful hints: None</p>
<p>SNORKELING BSA (Not a Merit Badge)</p> 	<p>Times Offered: 11:00</p> <p>Location: Pool</p> <p>Prerequisites: Must qualify as a "swimmer" during the swim test on Day 1.</p> <p>Advance Preparation: None</p> <p>Costs: None</p> <p>Helpful hints: None</p>
<p>Soil & Water Conservation</p> 	<p>Times Offered: 9:00</p> <p>Location: Nature Lodge</p> <p>Prerequisites: None</p> <p>Advance Preparation: None</p> <p>Costs: None</p> <p>Helpful hints: None</p>
<p>SWIMMING</p> 	<p>Times Offered: 9:00, 10:00, 11:00</p> <p>Location: Pool</p> <p>Prerequisites: Camp physical must allow for participation in stressful activities.</p> <p>Advance Preparation: Must qualify as a "swimmer" during the swim test on Sunday.</p> <p>Costs: None</p> <p>Helpful hints: Bring swim goggles without nose piece (just eye cover).</p>
<p>WOODCARVING</p> 	<p>Times Offered: 2:00, 3:00, 4:00</p> <p>Location: Handicraft Porch</p> <p>Prerequisites: Totin' Chip required.</p> <p>Advance Preparation: None</p> <p>Costs: \$5.00 to \$20.00 depending on projects selected.</p> <p>Helpful hints: Will need Woodcarving projects available at Trading Post.</p>

MERIT BADGE FIELD TRIPS

One of the greatest advantages of Camp Naish is its proximity to Kansas City. Because of this, several merit badges utilize field trips. Those badges are: American Heritage, Aviation, Chemistry, Fire Safety, and Sculpture. These trips will take place during the open afternoon blocks. Scouts will leave immediately after lunch from the office and return by about 5:00 PM. Transportation will be provided by the camp. Some field trips may have costs associated with them. The day of the trip will be communicated by the merit badge counselor on the first day of program.



American Heritage Merit Badge will take a trip to the National World War I Museum. There may be admission costs associated with this trip.

The Aviation Merit Badge will take a trip to the Combat Air Museum to get up close and personal with aircraft and aircraft support equipment. There may be costs associated with this trip.

Chemistry Merit Badge will take a trip to MRI Global to visit a chemistry lab and speak with a chemist. There are no costs associated with this trip.

Fire Safety will take a trip to visit the Bonner Springs Fire Department. Scouts will be able to see the different types of fire trucks and see the inside of a station. There are no costs associated with this trip.

Sculpture will take a trip to visit the Sculpture Yard at the Nelson Atkins Museum of Art.

COOKING MERIT BADGE

Want to escape Dining Hall food and earn a merit badge? Then sign up for Cooking Merit Badge! Scouts enrolled in this merit badge will cook all their meals starting with breakfast on Day 2. Groups of six to eight will have a kitchen station on the front porch of the Dining Hall. Scouts will arrive **30 minutes** before the start of each meal, cook, eat, and clean up their stations. Enrollment will be limited to 40 Scouts. Scouts must bring a mess kit to camp to use for meals.



TRAILBLAZER PROGRAM

The Trailblazer Program has been developed to help Scouts earn Tenderfoot through First Class requirements. Scouts do not have to attend every session. They can just take advantage of the skills they need by going to the days those skills are covered.

This program will be led by the Scoutcraft Staff. The Scoutcraft Program Area will be the headquarters, but the activities may take you to other locations in camp. Troop Guides and Assistant Scoutmasters should accompany your first- and second-year campers to assist them in skills development. Although instruction is provided by the camp staff, requirements are tested and signed off by unit leadership.

There are five (5) separate sessions in which activities are grouped. Schedule changes will be announced at Camp. **Activities are held twice daily (2:00 PM and 4:00 PM) and are grouped as follows:**

A. DAY 1 (Monday): Ropes and Knots

- Tenderfoot Scout:
 Requirement 3a, b, c – square knot, two half-hitches, taut-line hitch
 Second Class Scout:
 Requirement 2f – sheet bend knot
 Requirement 2g – bowline knot
 First Class Scout:
 Requirement 3b – timber hitch and close hitch

B. DAY 2 (Tuesday): Wood Tools

- Tenderfoot Scout:
 Requirement 3d – tool care and sharpening

C. DAY 3 (Wednesday): Compass and Map Reading

- Tenderfoot Scout:
 Requirement 5a, b, c – safe hiking rules & buddy system
 Second Class Scout:
 Requirement 3a – compass work/map symbols
 First Class Scout:
 Requirement 4a – orienteering course

DAY 4 (Thursday): Nature

- Tenderfoot Scout:
 Requirement 4b – identify poisonous plants
 Second Class Scout:
 Requirement 4 – evidence of 10 animals
 First Class Scout:
 Requirement 5a – identify 10 native plants
 Requirement 5b, c, d – weather conditions

D. DAY 5 (Friday): First Aid

- Tenderfoot Scout:
 Requirement 4a – simple first aid
 Second Class Scout:
 Requirement 6a – first aid injuries
 Requirement 6b – “hurry” cases
 Requirement 6d – emergency cases
 First Class Scout:
 Requirement 7a – bandages
 Requirement 7b – transport
 Requirement 7c – heart attack signs, CPR

Special Notes:

- For Day 3 (Compass and Map Reading), **Scouts should bring a compass.**
- Day 4 (Nature), Scouts will meet at the Nature Lodge.



MEALTIME & EVENING ACTIVITIES AVAILABLE

The Camp Naish Staff has planned exciting mealtime and evening programs for your unit. Below, find an outline of scheduled events and descriptions. **PLEASE NOTE:** Schedule changes during camp will be announced at the daily Leader's meetings and/or mealtimes.

MONDAY PROGRAMMING:

BLACK POWDER SHOOTING and ACTION ARCHERY

The ranges will be open for unique shooting opportunities. To mitigate crowds, a sign-up sheet for each activity is available in the office. **There is a \$2.00 ammunition fee for black powder**, payable at the Trading Post. Please bring receipt to the Shooting Sports Staff.

TUESDAY PROGRAMMING:

RELIGIOUS SERVICE

Following the evening meal, there will be the opportunity for Scouts to attend a Religious Service. All Scouts and Scouters should wear Field Uniform for the Religious Services. See page 29 for more details.

DESSERT COOK-OFF

The Famous Dessert Cook Off is at 8:00 PM on Tuesday night. Bring your troop's most famous or infamous dessert to the Commissioner's Cabin. Each troop is expected to bring their own ingredients to make their dessert.

GLOW CLIMB

Join the Climbing staff for an hour of night climbing. Activities start at the Climbing Tower at 9pm.

ORDER OF THE ARROW LEGACY HIKE

The Order of the Arrow has a long and rich history at the Theodore Naish Scout Reservation. The Camp Staff invites all Arrowmen to join them on a trip to view an integral part of that history: the old Ceremonial Grounds. Before the completion of the modern-day ceremonial site, this relief in the side of a hill served as the beginning to many Arrowmen's journey in the Order of the Arrow. We will start at 8:45 pm in the Great House and will hike to the old Ceremonial Grounds for a special ceremony. **NOTE: The hike is strenuous.**

WEDNESDAY PROGRAMMING:

ADULT BELLY FLOP CONTEST

Send down your leaders with the most flare (or gut) to compete in our camp-wide Belly Flop Contest. The Adult Belly Flop Contest will take place after lunch on Wednesday. To participate, Adult Leaders **MUST** be a Swimmer Classification (Blue Band).

FAMILY NIGHT

Families are invited to come spend the evening at camp and see what camp life is like. Some of the activities include campsite visits, dinner, and campfire. See page 30 more details.

SENIOR SCOUT SNACK

Scouts, ages 15 – 17, are invited to the Great House Wednesday night at 9:30 PM for a free treat and conversation with some of the Camp Naish Staff about what they like best about Camp Naish and what changes they would like to see.

THURSDAY PROGRAMMING:

TIE-DYING

Scouts should bring a blank white T-shirt to camp with them or they can purchase a camp themed one at the trading post. The Handicraft Staff will offer Scouts an opportunity for tie-dying during camp. Tie-dying will begin at 7:00pm.

COIN MINTING

Make your own custom Naish coin at the Blacksmith Shop. To participate, Scouts need to purchase Coin blank kits at the trading post.



NIGHT SWIM

For those not participating in the Order of the Arrow Ceremonies, the pool *will be open* to Scouts from 7:00 - 9:00 PM. Come and enjoy the water after a long day in the sun!

FRIDAY PROGRAMMING:

KARDBOARD KAYAK RACES

Troops are invited to construct a boat using only the following materials: cardboard, duct tape and trash bags. After lunch on Friday, troops will be able to race their creations and see if they can float! There will be limited supplies at Camp Naish, so please plan ahead.

WEEKLONG PROGRAMMING:

HONOR TROOP AWARD

Troops will have the opportunity to achieve the status of Honor Troop at camp for the week. This award will be comparable to Quality Unit, in that any unit that completes a list of requirements will qualify. Requirements can be found in the **APPENDIX**.



PROJECT C.O.P.E.

Theodore Naish Scout Reservation is home to Project C.O.P.E. (Challenging Outdoor Personal Experience). This exciting adventure program is geared towards older Scouts, inviting them to participate in a series of group games, team building exercises, low-course and high-course events. Some activities involve a group challenge, while others develop individual skills and agility. Participants climb, swing, balance, jump, and rappel.

Project C.O.P.E. culminates with the challenging High-Ropes Course, which consists of a zip line, two-wire traverse, vine walk, Giant's Ladder, and a few other stages to challenge your physical and mental capabilities. **The High Ropes Course is a physically intense program requiring good physical health.** Participants should wear clothing that can get dirty.

Participation is a session-long commitment, meeting daily, 2:00PM – 4:00PM. Register through the merit badge system. Participants must be at least 13 years of age. Minimum participation is 6 Scouts with a maximum of 10 Scouts.

PATROL TIME ACTIVITIES

Daily at 2:00 PM, and 4:00 PM, the Camp Naish Staff invites Scouts to explore camp and activities with free time for patrol activities and free swims.

FREE SHOOTS

Tuesday-Friday at 2:00 PM, 3:00PM, and 4:00PM - The Archery, Rifle and Shotgun Ranges will be open for free shoots during these periods. On Monday – Pistol instruction is at 2:00PM with Free Shoots open at 3:00 PM and 4:00 PM.

Scouts must attend a safety talk at least once before being allowed to shoot. The cost is \$2.00 for each shooter, pay at the Trading Post and take your receipt with you to the range.

HANDICRAFT MERIT BADGES

From 2:00 PM – 5:00 PM the Handicraft Porch will be open for merit badges. Registration is required. The badges offered are: Art, Basketry, Leatherworking, Pottery, and Woodcarving. The open nature of these merit badges allows Scouts to arrive and work on their projects at their own leisure during these times. **Registration is required** through the merit badge system.



SWIM TEST

Part of the camp check-in procedure is reporting to the camp pool to take the swim test. In accordance with BSA standards, the swimming ability of all Scouts and leaders must be evaluated before they can take part in any aquatic activity. There are three classifications of swimming skills: non-swimmer (white band), beginner (red band), and swimmer (blue band). The test consists of:

1. Jump feet first into water over the head.
2. Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl.
3. Then swim 25 yards or use an easy, resting backstroke.
4. The 100 yards must be completed in one swim without stops and include at least one sharp turn.
5. After completing the swim, rest by floating.

Scouts and Scouters fulfilling all the above requirements wear a blue swimmer band.

Scouts and Scouters who can only jump in water over their head, swim 50 feet, and make one sharp turn, wear a red beginner band.

Scouts and Scouters who cannot complete the beginner requirements, or who choose not to swim, will wear a white band.

All Participants must have a swim band.

TROOP SWIM

Twice daily, troops are assigned free swimming times depending upon the campsite in which they are camping:

	<u>Mon.</u>	<u>Tues.</u>	<u>Wed.</u>	<u>Thurs.</u>	<u>Fri.</u>
NORTH CAMPSITES: Cheyenne, Apache, Delaware, Cherokee	2:00 PM	4:00 PM	2:00 PM	4:00 PM	2:00 PM
SOUTH CAMPSITES: Osage, Pawnee, Navajo, Shawnee, Kiowa	4:00 PM	2:00 PM	4:00 PM	2:00 PM	4:00 PM



TAMEGONIT LODGE: ORDER OF THE ARROW

The Order of the Arrow, founded in 1915, is Scouting's National Honor Society. At Camp Naish, the Order has been an integral part of the camping program since 1939. The Order has four main purposes:

- To recognize those campers - Scouts and Scouters – who best exemplify the Scout Oath and Law in their daily lives, and by such recognition, cause others to conduct themselves in such manner as to warrant recognition.
- To develop and maintain camping traditions and spirit.
- To promote Scout camping, which reaches its greatest effectiveness as a part of the unit's camping program, and to help strengthen the district and council camping program both year-round and at summer camp, as directed by the camping and activities committees of the council.
- To crystallize the Scout habit of helpfulness into a life of leadership in cheerful service to others.

Summer Camp is an ideal place to induct your unit's Ordeal candidates. The schedule for Ordeal candidates during the summer camp session is as follows:

- **Wednesday evening:** Call-out Ceremony (After Family Night Campfire)
- **Wednesday night:** Pre-Ordeal Ceremony (Candidates need to be prepared to sleep out on this night.)
- **Thursday:** Ordeal continues throughout the day (Candidates need to be prepared to work throughout the day. Note that candidates will not be able to attend merit badge classes on Thursday. Make-up opportunities are possible on Friday, although participation in the Ordeal may preclude completion of certain merit badges at Summer Camp.)
- **Thursday evening:** Ordeal Induction Ceremony

There is also an opportunity for Ordeal members to rededicate themselves by attaining their Brotherhood membership. The schedule for Brotherhood candidates during the summer camp session is as follows:

- **Wednesday:** Brotherhood Candidates attend both Call-out and Pre-Ordeal Ceremonies
- **Thursday:** Brotherhood continues throughout day (Candidates will not be able to attend merit badge classes. Make-up opportunities are possible on Friday.)
- **Thursday evening:** Brotherhood Ceremony

OA Day will be on Friday of each session. Every member of Tamegonit Lodge (especially any new Ordeal member) is encouraged to wear the OA sash or an OA t-shirt to demonstrate OA spirit.

All Arrowmen are invited to attend Arrowman 101 and 202 during Cracker Barrel on Thursday evening. Arrowman 101 helps new Arrowmen become familiar with the opportunities in the Order of Arrow, while 202 serves as a refresher course.



ADULT LEADER ACTIVITIES

Coffee for leaders is available all day in the Commissioner Cabin, which is located off the side of the Flag Mall. Coffee is also available during posted hours in the Dining Hall. Adult leaders are encouraged to check in on Scouts at the various program areas throughout the camping session.

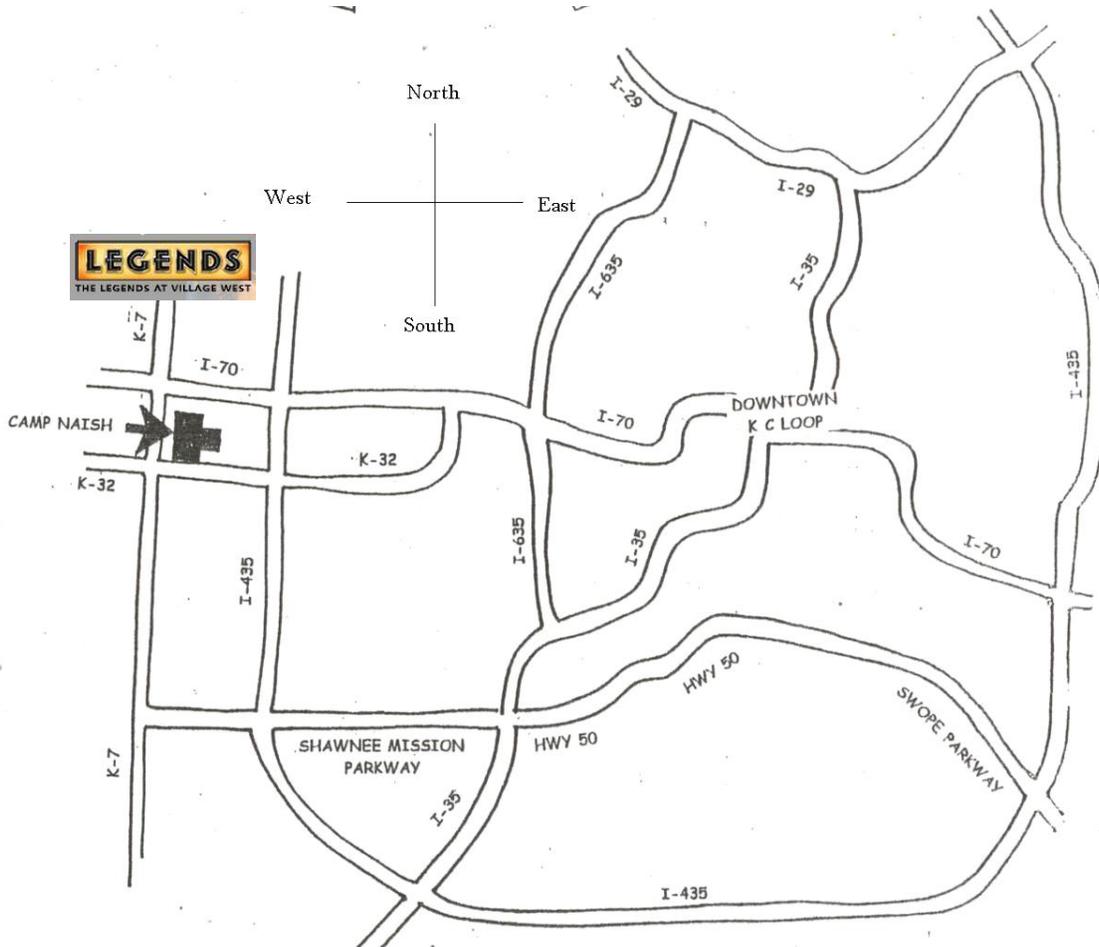
Tuesday night after dinner will be an adult swim from 6:30- 7pm.

SCOUTMASTER MERIT BADGE

The Scoutmaster Merit Badge is a program that allows Scoutmasters to experience various areas of camp and maximize their stay at camp. Scoutmasters will receive a Scoutmaster Merit Badge Award upon completion. Requirements can be found in the **APPENDIX**.

APPENDIX

Directions to the Theodore Naish Scout Reservation

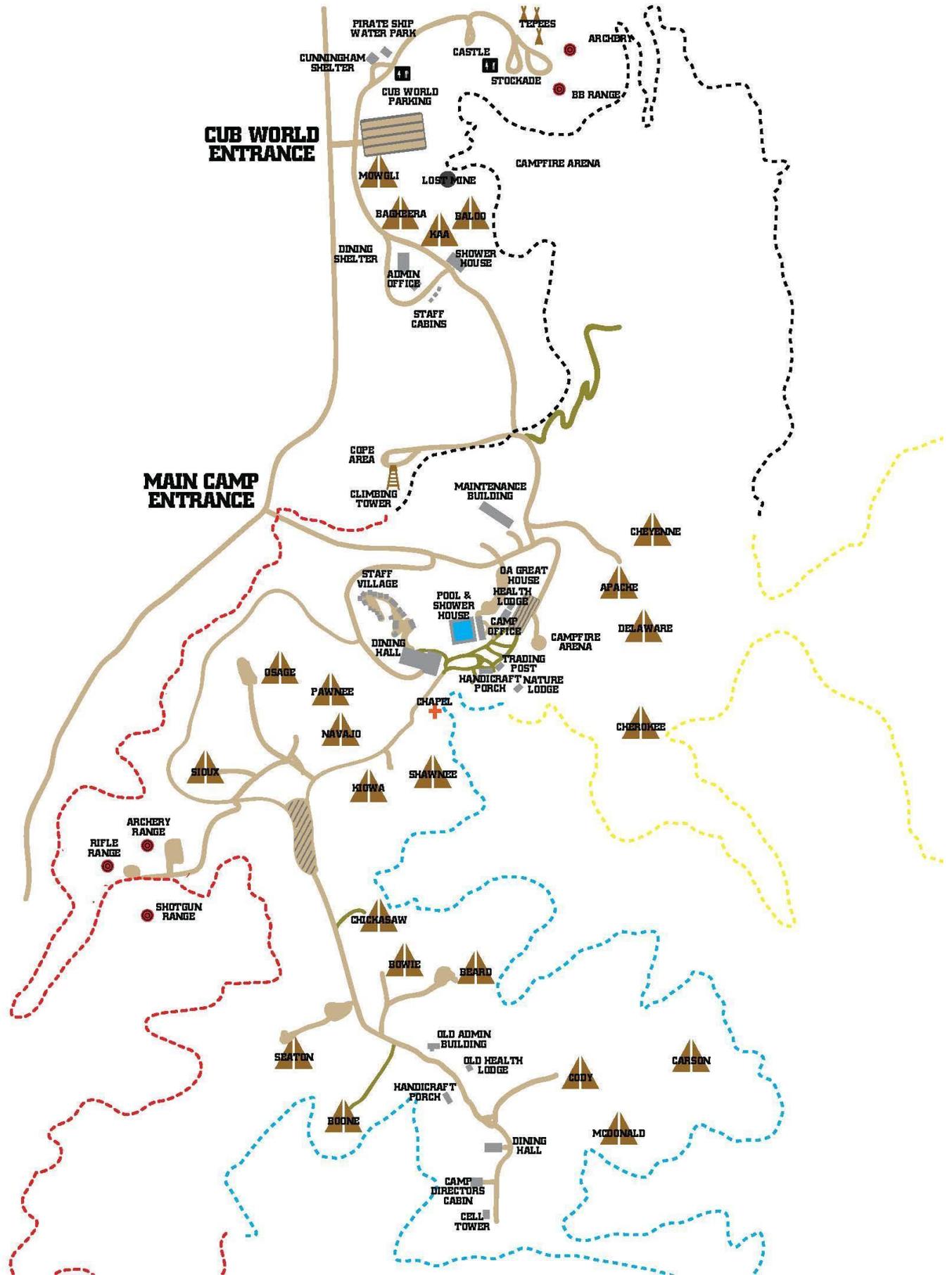


The Theodore Naish Scout Reservation is located 5 miles from the junction of I-435 and K-32. The address of the reservation is 1100 Martinek Lane, Kansas City, Kansas 66111. The Naish Scout Reservation is between K-7 and 435, and North of K-32.

From 435: Take 435, to K-32 (K-32 exit is South of the I-70/Legends interchange). Exit K-32 and go WEST (right) on K-32 to 121st Street. Turn North (RIGHT) on 121st Street and follow the winding road to the entrance of Naish Scout Reservation.

From K-7. Go NORTH on K-7 to the K-7/K-32 Junction. Go EAST on K-32 to 121st Street. Turn LEFT on 121st Street and follow the winding road to the entrance of Naish Scout Reservation.

You can get driving directions from most internet directions sites.



Part A: Informed Consent, Release Agreement, and Authorization

Full name: _____

Date of birth: _____

High-adventure base participants:

Expedition/crew No.: _____

or staff position: _____

Informed Consent, Release Agreement, and Authorization

I understand that participation in Scouting activities involves the risk of personal injury, including death, due to the physical, mental, and emotional challenges in the activities offered. Information about those activities may be obtained from the venue, activity coordinators, or your local council. I also understand that participation in these activities is entirely voluntary and requires participants to follow instructions and abide by all applicable rules and the standards of conduct.

In case of an emergency involving me or my child, I understand that efforts will be made to contact the individual listed as the emergency contact person by the medical provider and/or adult leader. In the event that this person cannot be reached, permission is hereby given to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for me or my child. Medical providers are authorized to disclose protected health information to the adult in charge, camp medical staff, camp management, and/or any physician or health-care provider involved in providing medical care to the participant. Protected Health Information/Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually Identifiable Health Information, 45 C.F.R. §§160.103, 164.501, etc. seq., as amended from time to time, includes examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.

(If applicable) I have carefully considered the risk involved and hereby give my informed consent for my child to participate in all activities offered in the program. I further authorize the sharing of the information on this form with any BSA volunteers or professionals who need to know of medical conditions that may require special consideration in conducting Scouting activities.

With appreciation of the dangers and risks associated with programs and activities, on my own behalf and/or on behalf of my child, I hereby fully and completely release and waive any and all claims for personal injury, death, or loss that may arise against the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with any program or activity.

I also hereby assign and grant to the local council and the Boy Scouts of America, as well as their authorized representatives, the right and permission to use and publish the photographs/film/videotapes/electronic representations and/or sound recordings made of me or my child at all Scouting activities, and I hereby release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all liability from such use and publication. I further authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage, and/or distribution of said photographs/film/videotapes/electronic representations and/or sound recordings without limitation at the discretion of the BSA, and I specifically waive any right to any compensation I may have for any of the foregoing.

Every person who furnishes any BB device to any minor, without the express or implied permission of the parent or legal guardian of the minor, is guilty of a misdemeanor. (California Penal Code Section 19915[a]) My signature below on this form indicates my permission.

I give permission for my child to use a BB device. (Note: Not all events will include BB devices.)

Checking this box indicates you DO NOT want your child to use a BB device.



NOTE: Due to the nature of programs and activities, the Boy Scouts of America and local councils cannot continually monitor compliance of program participants or any limitations imposed upon them by parents or medical providers. However, so that leaders can be as familiar as possible with any limitations, list any restrictions imposed on a child participant in connection with programs or activities below.

List participant restrictions, if any:

None

I understand that, if any information I/we have provided is found to be inaccurate, it may limit and/or eliminate the opportunity for participation in any event or activity. If I am participating at Philmont Scout Ranch, Philmont Training Center, Northern Tier, Sea Base, or the Summit Bechtel Reserve, **I have also read and understand the supplemental risk advisories, including height and weight requirements and restrictions, and understand that the participant will not be allowed to participate in applicable high-adventure programs if those requirements are not met.** The participant has permission to engage in all high-adventure activities described, except as specifically noted by me or the health-care provider. If the participant is under the age of 18, a parent or guardian's signature is required.

Participant's signature: _____ Date: _____

Parent/guardian signature for youth: _____ Date: _____

(If participant is under the age of 18)

Complete this section for youth participants only:

Adults Authorized to Take Youth to and From Events:

You must designate at least one adult. Please include a phone number.

Name: _____

Name: _____

Phone: _____

Phone: _____

Adults NOT Authorized to Take Youth to and From Events:

Name: _____

Name: _____

Phone: _____

Phone: _____



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Part B1: General Information/Health History

Full name: _____

Date of birth: _____

High-adventure base participants:

Expedition/crew No.: _____

or staff position: _____

Age: _____ Gender: _____ Height (inches): _____ Weight (lbs.): _____

Address: _____

City: _____ State: _____ ZIP code: _____ Phone: _____

Unit leader: _____ Unit leader's mobile #: _____

Council Name/No.: _____ Unit No.: _____

Health/Accident Insurance Company: _____ Policy No.: _____



Please attach a photocopy of both sides of the insurance card. If you do not have medical insurance, enter "none" above.

In case of emergency, notify the person below:

Name: _____ Relationship: _____

Address: _____ Home phone: _____ Other phone: _____

Alternate contact name: _____ Alternate's phone: _____

Health History

Do you currently have or have you ever been treated for any of the following?

Yes	No	Condition	Explain
		Diabetes	Last HbA1c percentage and date: _____ Insulin pump: Yes <input type="checkbox"/> No <input type="checkbox"/>
		Hypertension (high blood pressure)	
		Adult or congenital heart disease/heart attack/chest pain (anginal)/heart murmur/coronary artery disease. Any heart surgery or procedure. Explain all "yes" answers.	
		Family history of heart disease or any sudden heart-related death of a family member before age 50.	
		Stroke/TIA	
		Asthma/reactive airway disease	Last attack date: _____
		Lung/respiratory disease	
		COPD	
		Ear/eyes/nose/sinus problems	
		Muscular/skeletal condition/muscle or bone issues	
		Head injury/concussion/TBI	
		Altitude sickness	
		Psychiatric/psychological or emotional difficulties	
		Neurological/behavioral disorders	
		Blood disorders/sickle cell disease	
		Fainting spells and dizziness	
		Kidney disease	
		Seizures or epilepsy	Last seizure date: _____
		Abdominal/stomach/digestive problems	
		Thyroid disease	
		Skin issues	
		Obstructive sleep apnea/sleep disorders	CPAP: Yes <input type="checkbox"/> No <input type="checkbox"/>
		List all surgeries and hospitalizations	Last surgery date: _____
		List any other medical conditions not covered above	



Part B2: General Information/Health History

Full name: _____

Date of birth: _____

High-adventure base participants:

Expedition/crew No.: _____

or staff position: _____

Allergies/Medications

DO YOU USE AN EPINEPHRINE AUTOINJECTOR? Exp. date (if yes) _____ YES NO

DO YOU USE AN ASTHMA RESCUE INHALER? Exp. date (if yes) _____ YES NO

Are you allergic to or do you have any adverse reaction to any of the following?

Yes	No	Allergies or Reactions	Explain	Yes	No	Allergies or Reactions	Explain
		Medication				Plants	
		Food				Insect bites/stings	

List all medications currently used, including any over-the-counter medications.

Check here if no medications are routinely taken. If additional space is needed, please list on a separate sheet and attach.

Medication	Dose	Frequency	Reason

YES NO Non-prescription medication administration is authorized with these exceptions: _____

Administration of the above medications is approved for youth by:

_____/_____
 Parent/guardian signature MD/DO, NP, or PA signature (if your state requires signature)



Bring enough medications in sufficient quantities and in the original containers. Make sure that they are NOT expired, including inhalers and EpiPens. You SHOULD NOT STOP taking any maintenance medication unless instructed to do so by your doctor.

Immunization

The following immunizations are recommended. Tetanus immunization is required and must have been received within the last 10 years. If you had the disease, check the disease column and list the date. If immunized, check yes and provide the year received.

Yes	No	Had Disease	Immunization	Date(s)
			Tetanus	
			Pertussis	
			Diphtheria	
			Measles/mumps/rubella	
			Polio	
			Chicken Pox	
			Hepatitis A	
			Hepatitis B	
			Meningitis	
			Influenza	
			Other (i.e., HIB)	
			Exemption to immunizations (form required)	

Please list any additional information about your medical history:

DO NOT WRITE IN THIS BOX.

Review for camp or special activity.

Reviewed by: _____

Date: _____

Further approval required: Yes No

Reason: _____

Approved by: _____

Date: _____



Part C: Pre-Participation Physical

This part must be completed by certified and licensed physicians (MD, DO), nurse practitioners, or physician assistants.

Full name: _____

Date of birth: _____

High-adventure base participants:

Expedition/crew No.: _____

or staff position: _____



You are being asked to certify that this individual has no contraindication for participation in a Scouting experience. For individuals who will be attending a high-adventure program, including one of the national high-adventure bases, please refer to the supplemental information on the following pages or the form provided by your patient. You can also visit www.scouting.org/health-and-safety/ahmr to view this information online.

Please fill in the following information:

	Yes	No	Explain
Medical restrictions to participate			

Yes	No	Allergies or Reactions	Explain
		Medication	
		Food	

Yes	No	Allergies or Reactions	Explain
		Plants	
		Insect bites/stings	

Height (inches)	Weight (lbs.)	BMI	Blood Pressure	Pulse
			/	

	Normal	Abnormal	Explain Abnormalities
Eyes			
Ears/nose/throat			
Lungs			
Heart			
Abdomen			
Genitalia/hernia			
Musculoskeletal			
Neurological			
Skin issues			
Other			

Examiner's Certification

I certify that I have reviewed the health history and examined this person and find no contraindications for participation in a Scouting experience. This participant (with noted restrictions):

True	False	Explain
		Meets height/weight requirements.
		Has no uncontrolled heart disease, lung disease, or hypertension.
		Has not had an orthopedic injury, musculoskeletal problems, or orthopedic surgery in the last six months or possesses a letter of clearance from his or her orthopedic surgeon or treating physician.
		Has no uncontrolled psychiatric disorders.
		Has had no seizures in the last year.
		Does not have poorly controlled diabetes.
		If planning to scuba dive, does not have diabetes, asthma, or seizures.

Examiner's signature: _____ Date: _____

Examiner's printed name: _____

Address: _____

City: _____ State: _____ ZIP code: _____

Office phone: _____

Height/Weight Restrictions

If you exceed the maximum weight for height as explained in the following chart and your planned high-adventure activity will take you more than 30 minutes away from an emergency vehicle/accessible roadway, you may not be allowed to participate.

Maximum weight for height:

Height (inches)	Max. Weight						
60	166	65	195	70	226	75	260
61	172	66	201	71	233	76	267
62	178	67	207	72	239	77	274
63	183	68	214	73	246	78	281
64	189	69	220	74	252	79 and over	295



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2023 PRE-CAMP ORDER – BOY SCOUT CAMP THEODORE NAISH SCOUT RESERVATION

ONE ORDER PER TROOP

Receive a DISCOUNT when your troop orders and pays in full for all camp T-shirts and camp-wide photos ordered on this form. Your order will be pre-packaged and waiting at the camp trading post.

Mail by **May 15, 2023 to:**
HOAC – Naish Trading Post
10210 Holmes Rd
Kansas City, MO 64131

CAMPSITE (circle one): **Apache Cherokee Cheyenne Chickasaw Delaware Kiowa Navajo Osage Pawnee Shawnee Sioux**

Date: _____ TROOP #: _____ DISTRICT: _____
 Unit Leader Name: _____ Phone Number: _____
 Address: _____ City: _____ State: _____ Zip: _____
 Email: _____

The following items are available for your troop to pre-order for camp:

QUANTITY	DESCRIPTION	PRICE AT CAMP	Discount Pre-Camp Price (if paid in full)	TOTAL PRICE
	Men’s Small 100% Cotton	\$14.00	\$12.00	
	Men’s Medium 100% Cotton	\$14.00	\$12.00	
	Men’s Large 100% Cotton	\$14.00	\$12.00	
	Men’s X-Large 100% Cotton	\$14.00	\$12.00	
	Men’s 2X-Large 100% Cotton	\$14.00	\$12.00	
	Men’s 3X-Large 100% Cotton	\$14.00	\$12.00	
	Men’s 4X-Large 100% Cotton	\$14.00	\$12.00	
	Men’s 5X-Large 100% Cotton	\$14.00	\$12.00	
	Men’s Small Moisture Wicking Tee	\$19.00	\$17.00	
	Men’s Medium Moisture Wicking Tee	\$19.00	\$17.00	
	Men’s Large Moisture Wicking Tee	\$19.00	\$17.00	
	Men’s X-Large Moisture Wicking Tee	\$19.00	\$17.00	
	Men’s XX-Large Moisture Wicking Tee	\$19.00	\$17.00	
Total Enclosed				\$

Naish Part Time Leader Days

Troop _____ District Name _____ Session _____ Camp _____ Campsite _____

Leader Name	Day 1	Day 2	Day 3	Day 4	Day 5	Day 6	Total by Leader
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							
11							
12							
13							
14							
15							
16							
17							
18							
19							
20							
21							
22							
23							
24							
25							
26							
27							
28							
29							
TOTAL BY DAY							

Shared Full Time Leader Days

Troop _____ District Name _____ Session _____ Camp _____ Campsite _____

Leader Name		Day 1	Day 2	Day 3	Day 4	Day 5	Day 6	Total by Leader
Ex	John Scout	X	X				X	3
	Mike Camp			X	X	X		3
1								
2								
3								
4								
5								
6								
7								
8								
9								
10								

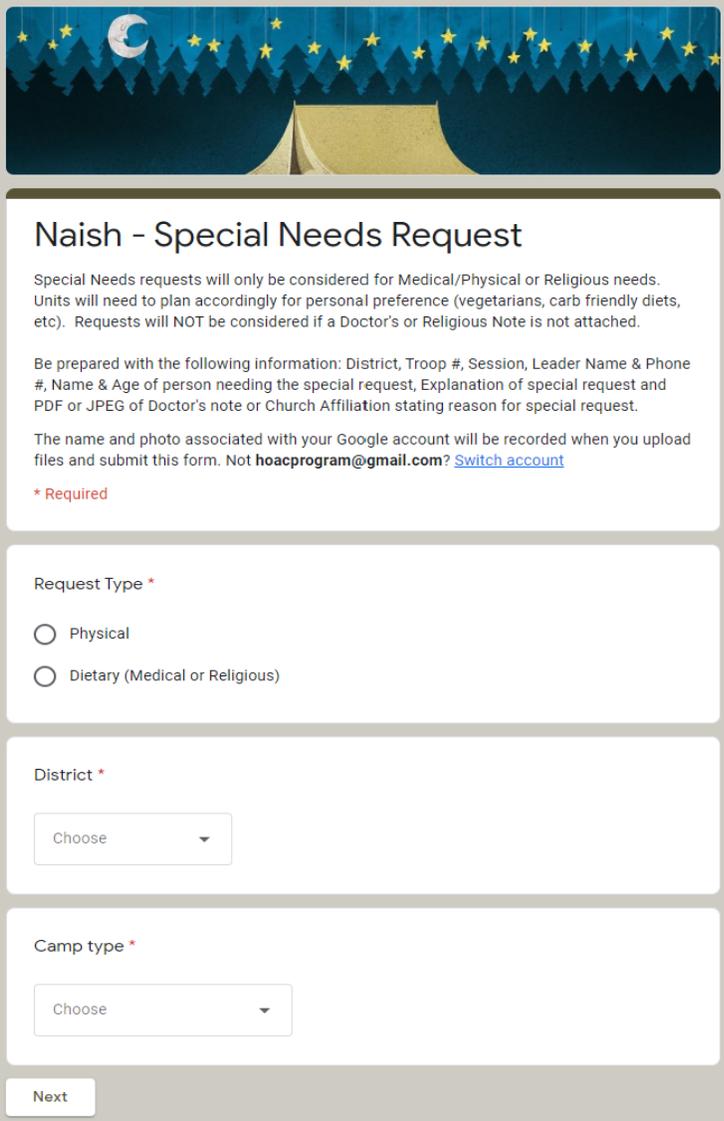
YOUTH

2025 SPECIAL NEEDS REQUEST

MUST BE SUBMITTED BEFORE THE CAMP SESSION BEGINS

Any Scout or adult with special needs (physical need or special dietary) that require the attention of the camp staff, should complete the 2025 Online Naish Special Needs Request form. Special dietary needs will only be accommodated for medical or religious purposes. This on-line form can be found at www.hoac-bsa.org under Camping/Camp Resources section. This form needs to be submitted through the online site 3-4 weeks before your camp session begins, and a doctor's or religious leader's note **MUST** be uploaded. This form must be submitted annually. Golf carts or similar personal transportation devices are not permitted at camp without prior approval on a Naish Special Needs Request form.

SPECIAL NEEDS REQUEST –
www.hoac-bsa.org/camping-resources



Naish - Special Needs Request

Special Needs requests will only be considered for Medical/Physical or Religious needs. Units will need to plan accordingly for personal preference (vegetarians, carb friendly diets, etc). Requests will NOT be considered if a Doctor's or Religious Note is not attached.

Be prepared with the following information: District, Troop #, Session, Leader Name & Phone #, Name & Age of person needing the special request, Explanation of special request and PDF or JPEG of Doctor's note or Church Affiliation stating reason for special request.

The name and photo associated with your Google account will be recorded when you upload files and submit this form. Not hoacprogram@gmail.com? [Switch account](#)

*** Required**

Request Type *

Physical

Dietary (Medical or Religious)

District *

Choose ▾

Camp type *

Choose ▾

Next



HONOR TROOP AWARD

Troop # : _____

To be recognized as an Honor Troop for your week at camp, your unit must complete 10 items. The 4 starred are required. This worksheet is due to the Program Director by the end of lunch Friday. Late sheets will not be accepted.

The Program Director reserves final authority to determine the eligibility of units to earn the status of Honor Troop.

- _____ 1. Your Senior Patrol Leader must attend at least 4 of the daily SPL Meetings.*
- _____ 2. Volunteer to do a skit or song for the Closing Night Campfire.*
- _____ 3. You can be late for no more than 1 meal throughout the week.*
- _____ 4. 75% of your troop must have perfect attendance for their merit badge sessions.*
- _____ 5. Raise or lower the flag for camp assembly.
- _____ 6. Participate in the Night Swim.
- _____ 7. Build a gateway for your campsite.
- _____ 8. Have scouts participate in at least 2 of the Outpost Meal Programs.
- _____ 9. Have Arrowmen participate in the Order of the Arrow Legacy Hike.
- _____ 10. Perform a Troop Yell or Cheer during a meal in the Dining Hall.
- _____ 11. Enter the Dessert Cook Off.
- _____ 12. Send a leader for the Adult Belly Flop Contest.
- _____ 13. Participate in the Cardboard Kayak Races.
- _____ 14. Complete a serve project approved by the Commissioner or Reservation Ranger.
- _____ 15. Show improvement in your campsite inspection scores for the week.

Senior Patrol Leader Signature: _____

Scoutmaster Signature: _____



SCOUTMASTER MERIT BADGE

Name: _____ Unit Number: _____

*Below you will find the requirements for the Scoutmaster's Merit Badge. You must complete 10 of 14 requirements, including the 4 starred items to qualify for the recognition. You may start working on the Merit Badge as soon as you arrive in camp. This sheet must be turned in to the Program Director with all the requirements initiated by the end of lunch Friday. **Late sheets will not be accepted.** Each item may only be completed once for credit.*

- _____ 1. Attend at least three leaders' meetings during your week at camp. *
- _____ 2. Volunteer in the Trailblazer Program for one session. *
- _____ 3. Serve as a volunteer lifeguard at the pool during free swim. *
- _____ 4. Take a nap in a camp chair. *
- _ 5. Serve as a volunteer helper at the pool during merit badges as needed.
- _____ 6. Participate in the Adult Belly Flop Contest.
- _____ 7. Complete the Mile Swim.
- _____ 8. Attend an Evening Program.
- _____ 9. Help your Scouts compete in one of the competitions throughout the week.
- _____ 10. Introduce yourself to someone you don't know at the Trading Post and buy them a slushie.
- _____ 11. Make a tie-dye shirt.
- _____ 12. Bribe the Camp Director or Program Director (Creativity Counts).
- _____ 13. Help a Scout complete a craft project at Handicraft.
- _____ 14. Sit in on one merit badge session and assist with "crowd control."



CAMP NAISH GRACE

Be present at our table Lord,
Be here and everywhere adored,
These Mercies Bless and grant that we,
May feast in paradise with thee...
Amen

CAMP NAISH SONG

High above the broad Kaw Valley
Stands the camp we love.
'Midst the elms and tall oak branches,
With God's sky above.
Here we say that on our honor
We will ever be
Loyal scouts and ever faithful,
Dear Camp Naish to thee.

