

BEAR CAMP 2018 ADVANCEMENT



The following list is of possible achievements that a Cub Scout may earn while attending Bear Camp. Please take this opportunity to review the camp experience with your Scout and mark his book together.

CUB SCOUT 2015 BEAR HANDBOOK:

Bear Claw

- Requirement 1-**page 33,34** Learn about three common designs of pocketknives
- Requirement 2-**page 35-38** Learn knife safety and earn your Whittling Chip

Bear Necessities

- Requirement 1-**page 45** Camp overnight with your pack
- Requirement 2-**page 46** Attend a campfire show, and perform a song or skit with your den
- Requirement 3-**page 47** Make a list of items you should take on your campout
- Requirement 4-**page 48** Make a list of equipment that the group should bring along in addition to personal gear
- Requirement 7-**page 53** Help set up a tent-explain why you picked the site
- Requirement 8-**page 54** Demonstrate how to tie two half-hitches and explain what the hitch is used for
- Requirement 9-**page 55** Learn how to read a thermometer and a barometer. (requires a 7 day log to complete)

Fellowship and Duty to God

- Requirement 2D-**page 68** Attend a den or pack worship service

Fur, Feathers and Ferns

- Requirement 1-**page 73-77** Identify six signs that any mammals, birds, insects, reptiles or plants are living nearby
- Requirement 2-**page 78-80** Name one animal that has become extinct and one that is endangered
- Requirement 4-**page 82** Observe wildlife from a distance
- Requirement 5-**page 84** Use a magnifying glass to observe plants more closely

Grin and Bear It

- Requirement 1-**page 93-97** Play a challenge game with members of your den.

Paws for Action

- Requirement 1C-**page 112-113** Learn about our flag. Say the Pledge of Allegiance and learn its meaning.

Baloo the Builder

- Requirement 1-**page 121-129** Learn the rules for using tools safely.
- Requirement 2-**page 130-133** Select and plan materials for project.
- Requirement 3-**page 134-135** Assemble and build toolbox (one other project required to complete)

A Bear Goes Fishing

- Requirement 1-**page 141-143** Learn about and draw 3 types of fish, describe habitat and food.
- Requirement 2-**page 144-145** Learn about local fishing regulations, list three
- Requirement 3-**page 146-152** Learn about fishing equipment and practice casting, make a fishing pole

Bear Picnic Basket

- Requirement 1A-**page 155-158** cooking first aid
- Requirement 2B-**page 167** Prepare a recipe to eat outdoors

Make It Move

- Requirement 1-**page 207-210** Create an "exploding" craft stick reaction
- Requirement 2-**page 211-213** Make two simple pulleys and use them to move objects

Marble Madness

- Requirement 1-**page 219-220** Discuss the history, sizes, composition and use of marbles
- Requirement 2-**page 221-222** Learn to play marble games
- Requirement 3-**page 223** Learn and explain five words used in Marble Games
- Requirement 4-**page 224-225** Make a marble bag
- Requirement 5-**page 226** Make a marble obstacle course

Roaring Laughter

- Requirement 4-**page 235** Play a game that makes you laugh
- Requirement 5-**page 236-238** Share a few jokes
- Requirement 6-**page 239** Perform at a Campfire

Salmon Run

- Requirement 6-**page 261** Visit a swimming area and go swimming
- Requirement 8-**page 264** Explain the three basic BSA swimming groups

Cub Scout Shooting Sports

- BB Gun Requirements, Level One, earned the Rank Level Patch
- Archery Requirements, Level One, earned the Rank Level Patch